eBookMan®

EBM-900/901/911

User's Guide

Franklin®
Electronic Publishers

www.franklin.com/ebookman

eBookMan®

User's Guide

Franklin®

www.franklin.com/ebookman

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Welcome!

Congratulations on your purchase of eBookMan! eBookMan is a versatile, handheld computing device. Your package includes:

- the eBookMan device with cover and stylus
- a USB cable (ebm-900 only) or USB cradle (ebm-901 and ebm-911)
- two AAA batteries (ebm-911 only)
- the eBookMan Installation CD:

  - *eBookMan® Desktop Manager* with Intellisync™, the PC software that transfers applications and content to eBookMan; along with Mobipocket Web Companion, the PC software that publishes and transfers electronic documents to eBookMan
  - eBookMan Operating System (OS) and core applications
  - Complete *eBookMan® User's Guide* in PDF format
  - Interactive product demo
- Quick Start Guide
- Concise *eBookMan® User's Guide*

You determine the use for your eBookMan by installing the applications and contents you want. eBookMan can be a library of books, a personal organizer, a music player, a multimedia reader, a recorder for memos, a calculator or even an arcade of games. eBookMan enables you to view thousands of book titles, magazines, and newspapers; listen to audio books and music; and store addresses, phone numbers and other personal information. Just like a larger computer, multiple programs can run at the same time.

To install the Desktop Manager on your PC, your computer must meet the following minimum system requirements:

- IBM-compatible Pentium class PC or higher
- 256 color VGA monitor
- Mouse or other pointing device
- Windows® 98 or higher
- 50 MB free disk space
- 32 MB RAM (recommended)
- Available USB port
- Internet access
- Microsoft Internet Explorer® 4.0 (or above) OR Netscape Navigator® 4.02 (or above)

Note:

Out of the box, your eBookMan device contains a tour only. To view the tour, install batteries and turn on the device.

Note:

A serial port is required for Windows® NT users. Serial cradles and cables are sold separately.

Before using eBookMan, follow the instructions in the Quick Start Guide. For more detailed information, see “Chapter 1. Getting Started”.

Use the Desktop Manager to transfer content and applications to and from your eBookMan. For more detailed information, see “Chapter 2. eBookMan® Desktop Manager”.

Franklin makes these core applications available from the Installation CD and with each OS download:

The *Franklin Reader* application opens and navigates books formatted as Franklin Universal Binary (***.fub**) files. Use *Franklin Reader* to read Bibles, reference material, dictionaries, translators and other books.

The *Mobipocket Reader* opens and navigates eBooks, eNews and eDocuments. The downloaded files must be sent to the eBookMan device, during which time they are converted for viewing on the *Mobipocket Reader*.

Should you prefer to listen to a book, you can do so with *Audiobook Player*. Audible® software powers the audio book listening features of eBookMan. You must download Audible Manager from **www.audible.com** to transfer audio books to your eBookMan.

The *Music Player* application enables you to listen to downloaded music. The Desktop Manager converts MP3 files to an eBookMan music format before moving the files to the device.

eBookMan stores personal information in several programs. *Address Book* organizes contact information, *Date Book* tracks appointments, *ToDo Book* lists tasks by priority, and *Memo Book* enables you to enter notes. Through *Intellisync™ for eBookMan*, you can synchronize your personal information to Microsoft® Outlook®.

Other applications include *Voice Memo* and *Calculate*. *Voice Memo* lets you record memos, and the calculator (*Calculate*) enables you to solve math problems.

After you install the OS and core applications, you can download content and other applications that you want to use in your eBookMan. Many companies on the internet provide applications and content that run on eBookMan. For more detailed information, see “Chapter 3. Synchronizing and Managing Contents”.

This User's Guide explains how to operate eBookMan and describes all the features of the core applications. It is arranged as follows:

Getting Started

Chapter 1: Getting Started - Describes how to install the Desktop Manager, install batteries, connect your device to a PC, run the Desktop Manager, synchronize the OS and applications, calibrate eBookMan and set the date and time.

Chapter 2: eBookMan® Desktop Manager - Explains how to manage files in the Desktop Manager, how to move individual files to your device, and how to use the Mobipocket Web Companion.

Chapter 3: Synchronizing and Managing Contents - Explains how to manage files in the Desktop Manager and how to synchronize with your device.

The eBookMan Device

Chapter 4: Hardware Features - Describes the hardware features of your device and includes instructions on installing batteries, resetting the unit and caring for your product.

Chapter 5: The Launcher - Details the Launcher features and explains how to use menus, set preferences, use a password, assign categories and manage files.

Chapter 6: Data Entry - Shows how to enter characters in your device using both natural handwriting and the onscreen keyboard.

Content Applications

Chapter 7: Franklin Reader - This chapter describes the *Franklin Reader* and shows you how to move around in books and use the Menu and Search options.

Chapter 8: Mobipocket Reader - This chapter explains how to use *MobiPocket Reader* to view eBooks, eNews and eDocs and how to use the Mobi Web Companioin.

Chapter 9: Audiobook Player - This chapter illustrates the various features of *Audiobook Player* and describes how to use the play, stop, fast forward and rewind functions, and how to use the menus.

Chapter 10: Music Player - This chapter highlights the features of *Music Player* and describes how to play, stop, fast forward, and rewind music files.

Organizer Applications

Chapter 11: Address Book - This chapter explains how to enter and view names, addresses, phone numbers and other contact information in *Address Book*.

Chapter 12: Date Book - This chapter shows you how to list appointments and the different ways to view the entered data in *Date Book*. It also explains how to set alarms.

Chapter 13: ToDo Book - This chapter demonstrates how to keep track of tasks with *ToDo Book*.

Chapter 14: Memo Book - This chapter shows you how to use *Memo Book* to list your memos.

Miscellaneous Applications

Chapter 15: Voice Memo - This chapter describes features of the program and details how to record and play memos, how to use the menus, and how to control the volume.

Chapter 16: Calculate - This chapter describes *Calculate* and its functions.

Appendix

A. Getting Updates - Explains how to install the Desktop Manager and update eBookMan software from Franklin's Web site.

B. Serial Port Connection - Provides steps for connecting your eBookMan device to a PC using a serial port.

C. MultiMediaCards - Describes how to install and use MultiMediaCards (MMCs) in your eBookMan device.

D. Troubleshooting - Offers solutions to problems you may encounter while using the Desktop Manager or your eBookMan device.

E. Glossary - Lists and defines terms.

F. Legal Information - Includes specifications, copyright, trademarks, warranties, and FCC notice.

Index

Provides an alphabetical list of entries to help you locate information in the manual.

Support

Most programs come with online Help. This manual describes all the features of the various programs in detail. Should you require further technical support in the United States or Canada, visit web site **www.franklin.com/ebookman** and follow the link to the support screen or call (609) 386-8997 between 9AM and 5PM EST Monday through Friday. If you require further technical support outside of the United States and Canada, please use the following contact information:

Australia	**franklin_book@one.net.au**
Belgium	**infotech@franklinse.com**
	0900 10.388
France	**infotech@franklinse.com**
	0825 309 319
Germany & Austria	**support@franklingmbh.de**
	49 89 90899 116
Luxemburg & Netherlands	**infotech@franklinse.com**
	32 70 22.32.32
Mexico	**fepmexico@compuserve.com**
	01 800 710 5938
Switzerland	**support@uhu.ch**
	41 1 2403360
United Kingdom	**info@franklin-uk.co.uk**
	0800 328 5618

About Screen Illustrations

Some screen illustrations in this user's guide may vary slightly from what you see on the device. This does not mean your eBookMan is malfunctioning.

GETTING STARTED

1. Getting Started

The following seven step process gets you started using your eBookMan device. You must follow the steps in the order they appear.

I. Install the *eBookMan® Desktop Manager* on your PC.
II. Install batteries in your eBookMan device.
III. Connect your eBookMan device to your PC.
IV. Start the Desktop Manager on your PC.
V. Synchronize the eBookMan Operating System (OS) and core applications with your eBookMan device.
VI. Calibrate your eBookMan device.
VII. Set the date and time on your eBookMan device.

Once you set up your eBookMan device, you must register to receive the free content that comes with your model. Registration is also necessary if you wish to update the OS and core applications at a later date.

Note:

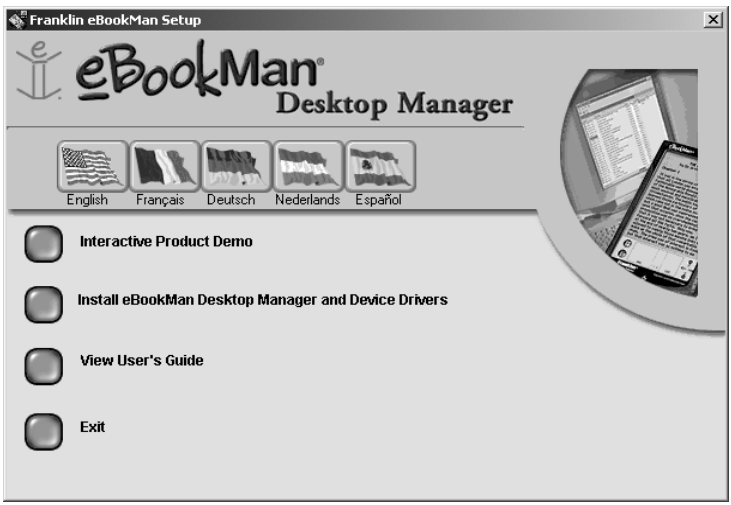
For a seamless installation of your Desktop Manager and OS for eBookMan, it is best to access your Internet connection and close all other programs before beginning the process.

AOL users MUST have their connection open.

I. Install eBookMan® Desktop Manager

To install the *eBookMan® Desktop Manager* from the Installation CD, follow these steps.

1. Insert the Installation CD into the CD-ROM drive on your PC. The Franklin eBookMan Setup screen appears.



If this screen DOES NOT launch automatically, follow these steps.

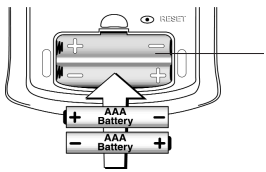
- From your PC desktop, double-click **My Computer**, and
- Double-click the CD drive (**EbmInstall**).

2. Click a flag to select the corresponding language.
   Note: You must have Windows for the language you choose.
3. Click the **Install eBookMan Desktop Manager and Device Drivers** button.
   Note: You may need to install the USB drivers from the **usb-driver** directory on the Installation CD.
   Note: If you have not used the USB port on your PC, it may be disabled. You must enable the USB port in the BIOS. Consult your computer manufacturer's documentation for details.
4. Follow the instructions on the screen to install the program.
5. Once installation is finished, click the **Exit** button to close the Franklin eBookMan Setup screen.
   You may be prompted to restart your computer.

II. Install Batteries

Your device requires two AAA batteries. You must insert the batteries before connecting your device to a PC. To install batteries, follow these steps.

1. Push the tab on the battery cover, snap the battery cover open and lift it off.
2. Insert two AAA batteries following the +/- markings in the battery compartment.



Battery compartment

   In the upper half of the compartment, the positive (+) end of the battery (the end with the bump) goes against the spring. In the bottom half of the compartment, the negative (-) end of the battery (the flat end) goes against the spring.
3. Replace the battery cover.

Your eBookMan powers on, and the tour begins. Tap the introductory sentence in the language you want to view the tour. It ends with a picture of the device with an arrow. The tour appears only after the device is left without battery power for more than five minutes or when a hard reset is performed.

See also:

For more information on the battery indicator, see “Chapter 5. The Launcher” on page 67.

Replacing Batteries

When eBookMan is on, a battery indicator appears in the Status bar of the Launcher. The battery indicator is a graphic that shows the energy left in the batteries. Replace batteries when the battery indicator runs low.

It is best not to wait for the indicator to empty. Should the battery power run too low, the unit will start up when you press **On/Off** but will then shut off automatically. When this happens, please replace the batteries immediately.

1. Turn the device off.

   Warning: If you change your batteries when the device is on, your device will reset and you will lose your data.

2. Attach the eBookMan protective cover to the device and turn the device over.

   Note: When changing batteries, make sure the device is not on a hard surface. If the **On/Off** button is pressed accidentally, your data will be lost.

3. Follow the steps under “Install Batteries.”

   Warning: To prevent data loss, synchronize often to back up your data, and take no more than one minute to replace the batteries. It is best to replace the batteries as soon as the low battery warning appears. If your unit does not power on or stay on, please replace the batteries.

See also:

For more information on connecting your device using a serial connector, see “Appendix B. Serial Port Connection” on page 207.

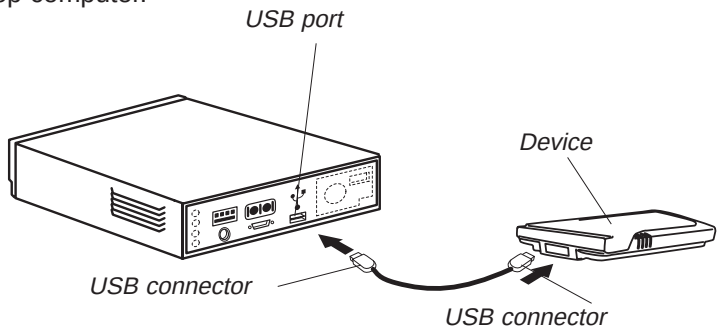
III. Connect eBookMan to a PC

eBookMan has a built in USB port and comes with a cable or cradle to connect it to your desktop or laptop computer. If you do not have a USB port, a USB-to-serial connector can be purchased from **www.franklin.com/ebookman/accessories.asp** or your local retailer.

Important: A serial port is required for Windows® NT users.

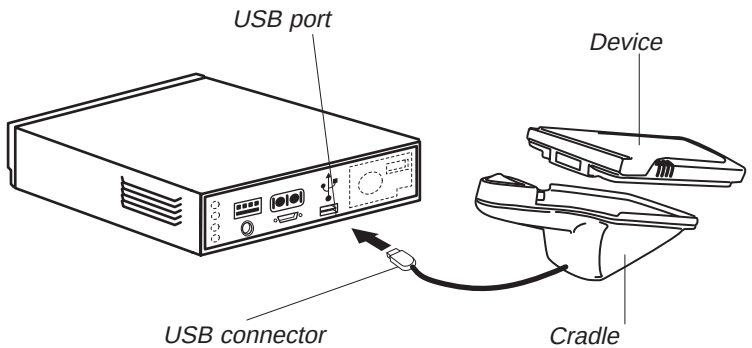
Cable Users

Plug one end of your cable into the USB port on your device and plug the other end into a USB port on your desktop or laptop computer.



Cradle users

Plug your device into the cradle. Plug the USB connector into a USB port on your computer.

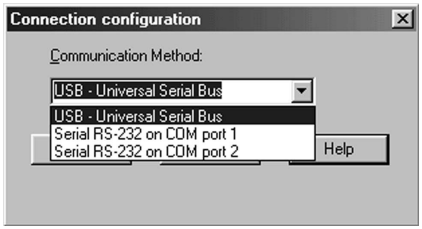


IV. Start the Desktop Manager

1. On your PC, double click the desktop shortcut or click **Start|Programs|Franklin Electronic Publishers|eBookMan Desktop Manager**.

Note:

You can change the connection configuration at any time from the Desktop Manager. Click **Setup | Connection...**, and the Connection Configuration dialog box appears.



The Connection configuration dialog box appears. By default, the Communication Method is set to **USB - Universal Serial Bus**.

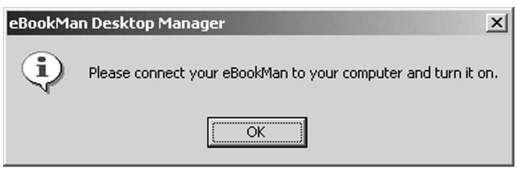
2. Click the arrow to display the list of connections.
3. Select the port you want to highlight it.
   You can click **Cancel** to exit the dialog box without saving changes.
4. Click **OK** to save the changes.

The Connection view appears. For more information about the views and menus in the Desktop Manager, see “Understanding the Views” on page 30.

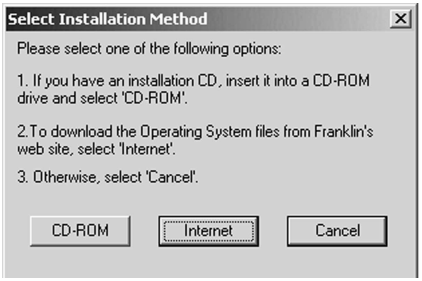
V. Synchronize the OS and Applications

The Installation CD contains the OS and core applications. When you run *eBookMan® Desktop Manager* for the first time, it automatically unpacks and synchronizes the OS and core applications.

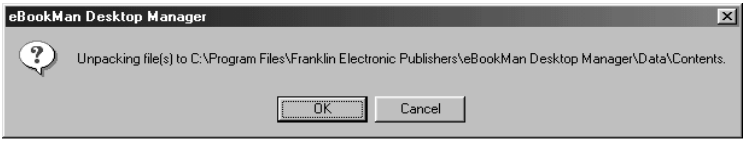
The following dialog box appears.



1. Verify that your eBookMan device is properly connected and turned on.
2. Click **OK**.
   The following dialog box appears.


Select Installation Method
Please select one of the following options:
1. If you have an installation CD, insert it into a CD-ROM drive and select 'CD-ROM'.
2.To download the Operating System files from Franklin's web site, select 'Internet'.
3. Otherwise, select 'Cancel'.
CD-ROM
Internet
Cancel

3. Click **CD-ROM** to retrieve files from the Installation CD.
   The following dialog box appears.

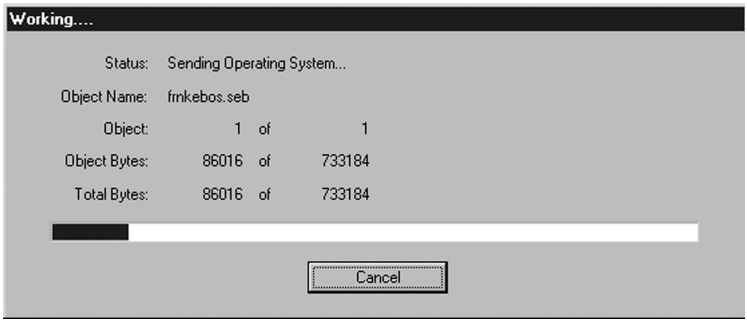


4. Click **OK** to unpack the OS and applications.
   The Desktop Manager connects to **www.franklin.com** and authenticates your eBookMan software.

5. Click **Yes** to send the OS and core applications to eBookMan.
   If your eBookMan device requires a firmware update, a warning dialog box appears.
   If no update is necessary, a status dialog box appears.

eBookMan Desktop Manager
This operation will update your eBookMan. DO NOT disconnect your eBookMan from your computer or turn it off until this operation is completed.
OK

6. Click **OK**.
   One or more status dialog boxes appear, indicating that files are being sent to eBookMan.



Synchronizing will take approximately 4-6 minutes with a USB connection.

When the process is complete, the following dialog box appears.

7. Click **OK** to end synchronization.
8. Disconnect your eBookMan device from your PC.

What eBookMan is doing . . .

During the synchronization process, you may encounter the following graphics on the eBookMan touch-sensitive screen:

eBookMan is communicating with your PC.

eBookMan is busy.

eBookMan is connected to a PC, the Desktop Manager is running and detects eBookMan.

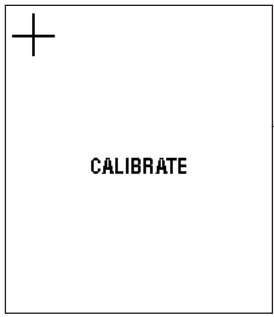
Synchronization is not complete.

eBookMan is connected to a PC but the Desktop Manager is not running.

VI. Calibrate your eBookMan

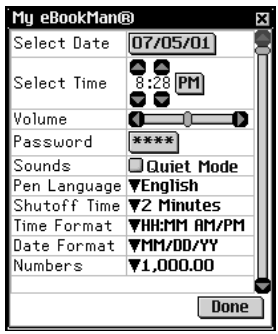
After synchronization, follow these steps.

1. Disconnect eBookMan from your PC.
   The calibration screen appears after a few seconds.



Calibration screen

   The Calibration screen enables you to set reference points by which eBookMan determines the accuracy and precision of the touch-sensitive screen.
2. Using the stylus, tap the intersection of the crosshairs as they appear in each corner of the screen.
   When the screen is calibrated, the message, “Please set the date and time” appears on the screen.
3. Tap **OK**.
   The *My eBookMan®* screen appears.



My eBookMan® screen.

Note:

The calibration screen appears each time you perform a hard reset, system restart or pen calibration. For more information about a hard reset, see “Resetting the Device” on page 64. For more information about a system restart, see “Performing a System Restart” on page 73. For more information about pen calibration, see “Using the Launcher Menu” on page 68.

See also:

For more information about *My eBookMan®*, see “Changing eBookMan Settings” on page 70.

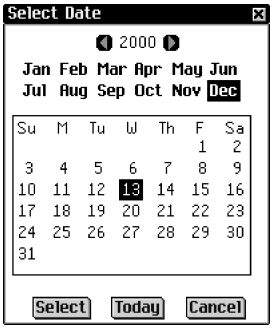
VII. Set the Date and Time

The OS and organizer applications use the date and time settings to operate properly.

Setting the Date

To set the date, follow these steps.

1. From *My eBookMan*®, tap 01/01/01 next to Select Date.
   The Select Date screen appears.


Select Date
2000
Jan Feb Mar Apr May Jun
Jul Aug Sep Oct Nov Dec
Su M Tu W Th F Sa
1 2
3 4 5 6 7 8 9
10 11 12 13 14 15 16
17 18 19 20 21 22 23
24 25 26 27 28 29 30
31
Select
Today
Cancel

Select Date screen

2. Tap ◀ or ▶ to select the year.
3. Tap the month and day.
   You can tap **Cancel** to return to *My eBookMan*® without saving your changes.
4. Tap **Select** to save changes and return to *My eBookMan*®.

Note:

The date and time appear on the Status bar in the Launcher. For details about viewing the date, see “Chapter 5. The Launcher” on page 67.

Setting the Time

To set the time, follow these steps.

1. From *My eBookMan*®, tap ▲ and ▼ next to Select Time to change the hour and minute.
2. Tap AM to toggle between **AM** and **PM**.
3. Tap **Done** to go to the Launcher.

Registering Your eBookMan Device

The Desktop Manager enables you to register your device through the Internet. You must register to download any free content that comes with your eBookMan. You also can get samples of eBooks, music, and audiobooks. To register from the Desktop Manager, follow these steps.

1. Open your Internet connection on your PC.
2. Connect eBookMan to your PC.
3. Turn on your eBookMan device.
4. Start the Desktop Manager.
5. Click **Web|Register**.
6. Follow the instructions on the screen to create a Franklin account and download content.

Important!

Always write your password down and keep it in a safe place.

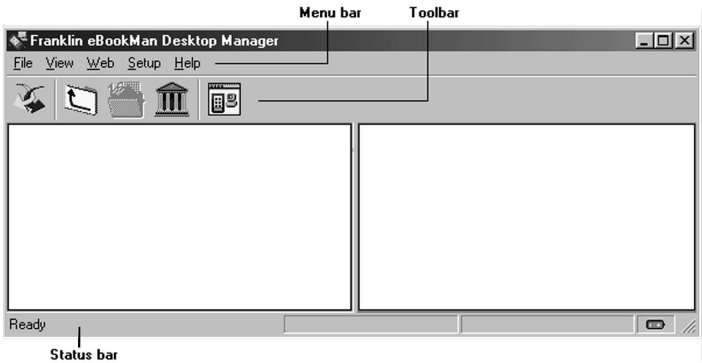
You must enter your password each time you visit your Library of titles and content on Franklin's Web site.

2. eBookMan® Desktop Manager

eBookMan® Desktop Manager is the PC software program that transfers applications and content to your eBookMan device. You must install the Desktop Manager on your PC before using eBookMan. For information about installation, see “Chapter 1. Getting Started” on page 18.

This chapter describes the Desktop Manager views and menus, the eBookMan Monitor and the Mobipocket Web Companion. It also provides instructions for uninstalling the Desktop Manager.

The Desktop Manager consists of a Menu bar, Toolbar, Status bar, and a view that represents your eBookMan and the PC. Use the Menu bar, Toolbar, and Status Bar as you do in other Windows-based programs.



The Toolbar consists of the following:

Moves files from the Contents pane to the Device pane and synchronizes personal information between your organizer programs on the PC and on the eBookMan.

Backs up one folder.

Displays files in the Contents folder.

Displays files from the Library folder in the Contents pane.

Switches from the Connection view to the Contents view.

Switches from the Contents view to the Connection view.

See also:

For more information on synchronizing and managing files using the Desktop Manager, see “Chapter 3. Managing & Synchronizing Content” on page 39.

See also:

For more information about the Contents folder and Library folder, see “Directory Structure” on page 40.

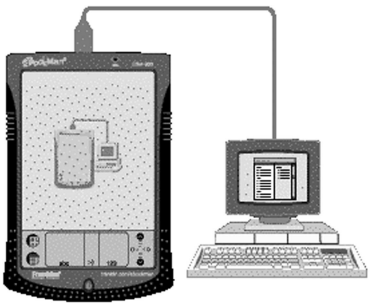
Understanding the Views

The Desktop Manager uses two views: Connection and Contents.

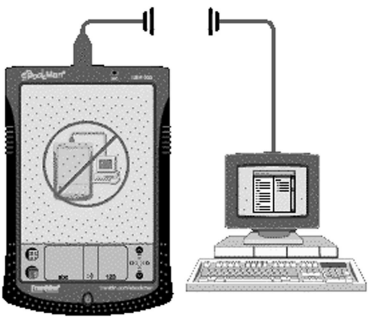
In the Desktop Manager, click to switch from the Connection View to the Contents View. Click to switch from the Contents View to the Connection View.

Connection View

If the Desktop Manager detects the eBookMan device, the image shows the connection.



If the Desktop Manager does not detect eBookMan, the image shows that the device is not connected to your PC.

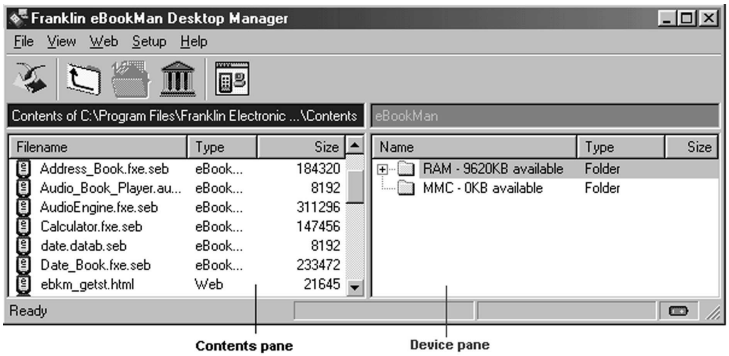


Note:

By default, the Connection View appears after you set the connection configuration.

Contents View

The Contents View uses two list panes to organize and display files stored on your PC (Contents pane) and content stored in your eBookMan device (Device pane).



Contents Pane

The Contents pane contains the file structure on your PC. Similar to Windows Explorer, this pane shows all files and folders in the selected directory. You can right click on a file or folder to access a corresponding context menu.

Folders listed in the Contents pane have the following context menu:

Open	Opens a folder. You can also double click on the folder icon or name to open it.

Files listed in the Contents pane have the following context menu items:

Send to eBookMan	Sends content to the device. You can also double click on the file name to send it.
Move to Library Folder	Moves the highlighted file from the current folder to the Library folder. When you move a file to the Library folder, the file no longer appears in the directory from which it was moved.
Copy to Contents Folder	Copies the highlighted file to the Contents folder. When you copy a file, the original file remains in the current directory.
Unpack	Expands a zipped secure eBookMan (***.seb**) file.

See also:

For a list of all file types and extensions that your eBookMan device recognizes, see “File Types” on page 39.

Delete	Deletes a file from the Desktop Manager. Note that this option removes a file from the program and from your PC. Use caution when deleting files. There is no way to restore them once deleted.
Properties	Displays the Properties for File dialog box.

Device Pane

The Device pane shows two folders: RAM and MultiMediaCard (MMC). The RAM folder contains the content files that appear in memory on the connected eBookMan device. The MMC folder contains the content files that appear on the MMC contained in the connected device. By default, content is moved to the RAM folder.

This pane may also contain status messages, for example, "Waiting for eBookMan." You can right click on a file or folder to access a corresponding context menu.

Folders listed in the Device pane have the following context menu:

Properties	Displays the Folder Properties dialog box.

Files listed in the Device pane have the following context menu items:

Send to PC	Sends a file from the device to your PC.
Send to PC as .WAV file	Sends a voice recording from the device to your PC in ***.wav** format.
Move to MMC	Moves a file on the device from RAM to MMC. This option is active only when an MMC is installed in eBookMan.
Move to RAM	Moves a file on the device from MMC to RAM. This option is active only when an MMC is installed in eBookMan.
Delete	Deletes the existing file from your device. You must confirm the deletion by clicking **OK**. Click **Cancel** to exit without deleting.
Properties	Displays the properties of the selected file in the Title Properties dialog box.

Note:

All synchronized files appear under the RAM folder in the Device pane. For more information about MMCs, see “Appendix C. MultiMediaCards” on page 209.

Only one pane is active at a time. The title bar of the active pane is highlighted. To activate the other pane, click anywhere in it. To change the width of the panes, drag the divider. To switch the position of the panes, click the View menu and then select **Switch Panes**.

Using the Menus

The *eBookMan® Desktop Manager* uses five menus: File, View, Web, Setup and Help.

File Menu

Use the File menu to open, move and delete files on your PC. You can also move and synchronize content to your eBookMan device, and designate the folder or folders to store eBookMan content, view file properties, and close the program.

Synchronize	Synchronizes all files between the current Contents directory and your eBookMan device. Synchronizes data from an organizer program, such as Microsoft® Outlook®, with the data in the organizer programs on your eBookMan device. Also synchronizes audiobooks, if *AudibleManager®* is installed.
Send to eBookMan	Moves a highlighted file from the Contents pane to the Device pane.
Send to PC	Moves a highlighted file from the Device pane to the Contents pane.
Move to Library Folder	Moves a highlighted file to the Library folder. When you move a file to the Library folder, the file no longer appears in the directory from which it was moved.
Copy to Contents Folder	Copies a highlighted file to the Contents folder. The original file remains in the directory from which it was copied.
Unpack	Expands a zipped ***.seb** file.
Delete	Removes a highlighted file or folder. Note that deleting files from this program can remove files from the eBookMan device and the file manager on your PC. Use caution when deleting files.

Properties	Displays the properties of the highlighted file: name, type, size, publisher, and security.
Open	Opens a highlighted folder.
Change to Contents Folder	Changes the directory in the Contents pane to the Contents folder.
Change to Library Folder	Changes the directory in the Contents pane to the Library folder.
Change Folder	Changes the folder displayed in the Contents pane.
Change Sync Folder	Changes the folder to which content is downloaded from the internet and from which content is synchronized to eBookMan.
Exit	Closes the Desktop Manager.

Note:

The eBookMan ID is also available from the Launcher menu. For more information, see "Using the Launcher Menu" on page 68.

View Menu

Use the View menu to see information about your device, display the Toolbar, switch the panes, and refresh the information in the current pane.

Device Info	Displays the eBookMan Information dialog box.
Toolbar	Displays or hides the Toolbar. By default, the Toolbar is displayed.
Switch Panes	Switches the Contents and Device panes. The Contents pane is the default left pane and the Device pane is the default right pane.
Refresh	Reloads the active pane. The active pane has a highlighted title bar. This option refreshes the display to include the most up-to-date information for the active pane.

Web Menu

The Web menu gives you direct access to the eBookMan page on Franklin's Web site. From this site, you can register your device, browse and purchase titles, and get product support. If your web browser is not set up for automatic Internet connection, you will be prompted to connect to the Internet.

My Updates	Goes to the page on Franklin's Web site where you can check for and download newer versions of the Desktop Manager and OS and applications.
My Download Library	Goes to your eBookMan account at Franklin's Web site.
Download OS/ Applications	Automatically downloads the OS and applications from Franklin's Web site if the OS is a later version from the one you have.
eBookMan Home Page	Goes to the eBookMan home page at Franklin's Web site.
Product Support	Goes to technical support at Franklin's Web site.
Purchase Titles	Goes to Franklin's eBookStore.
Register	Enables you to register your eBookMan device online at Franklin's Web site.
Mobipocket Web Companion	Opens the Web Companion, which enables you to select eNews to download and convert documents to an electronic format that *Mobipocket Reader* can display.

Note:

Connect your eBookMan to your PC and turn your device on before selecting **Download OS/Applications**.

Setup Menu

Use the Setup menu to specify the port that connects your device to a PC and to configure your settings for the synchronization of your organizer data with a PC organizer application.

Connection. . .	Displays the Connection configuration dialog box and enables you to designate the port.
Intellisync. . .	Enables you to change settings for synchronizing data between a PC organizer application and the organizer programs on your eBookMan device.
Install. . .	Re-installs the operating system and program files from the eBookMan Installation CD.

Note:

eBookMan® Desktop Manager with Intellisync™ supports synchronization with Microsoft® Outlook®. To sync with Microsoft® Outlook Express® 4.x, Lotus Notes® 5.0, Lotus Organizer® 5.0, or Act! 2000™, purchase Intellisync™ for eBookMan Upgrade at **www.franklin.com/ebookman**.

Help Menu

Use the Help menu to access help and get information about Desktop Manager and Intellisync™ for eBookMan.

Help Topics	Displays online help for the Desktop Manager.
About eBookMan Desktop Manager	Displays version and copyright information for the Desktop Manager.
About Intellisync	Displays version and copyright information for Intellisync™ for eBookMan.

eBookMan Monitor®

eBookMan Monitor® is the part of the Desktop Manager that runs in the system tray on your PC. When the monitor is active, shows in the system tray. Right-click the icon to access the *eBookMan Monitor®* menu:

Open eBookMan Desktop	Opens the Desktop Manager.
About eBookMan Monitor	Shows version and copyright information for *eBookMan Monitor®*.
Exit	Closes *eBookMan Monitor®*.

When connected through a USB port, *eBookMan Monitor®* also provides power to eBookMan and changes color. You can use the device while it is connected.

Mobipocket Web Companion

The *Mobipocket Web Companion* is a PC program that enables you to download, update and synchronize electronic documents to eBookMan. Electronic documents include text files, newspapers, electronic books (eBooks), web pages (***.htm** and ***.html**), and Palm documents (***.pdb** and ***.prc** files).

The Web Companion also provides access to Mobipocket's Web site and includes a publishing feature that formats web and Palm documents for the *Mobipocket Reader*.

The Web Companion is installed on your PC with the Desktop Manager.

Access the Web Companion from the Desktop Manager by clicking **Web|Mobipocket Web Companion**.

See also:

For details about the Web Companion, refer to the online help that comes with the program. For information on how to use the Web Companion, see "Using the Mobipocket Web Companion" on page 51.

Uninstalling the Desktop Manager

To uninstall the Desktop Manager, follow these steps.

1. From your PC, click **Start|Settings|Control Panel**.
2. Double-click **Add/Remove Programs**.

   The Add/Remove Programs Properties dialog box appears.
3. From the **Install/Uninstall** tab, click **eBookMan Desktop Manager**.
4. Click the **Add/Remove. . .** button.
5. Follow the instructions in the Install Wizard to remove the application.

   If the files are stored in the **Audible**, **Contents**, or **Library** folders, these folders will be left in the respective subdirectory. You must remove these manually.

3. Managing & Synchronizing Content

This chapter describes using the Desktop Manager to manage content and applications using the directory structure, synchronize personal information between organizer applications on eBookMan and organizer applications on your PC and synchronize new content and applications between your PC and your device.

Managing Files in the Desktop Manager

Use the Desktop Manager to store all content and applications for eBookMan. Some applications can be used without content. For example, you can use the calculator (*Calculate*) without content. Other applications require content. For example, the *Franklin Reader* requires eBooks formatted as Franklin Universal Binary (***.fub**) files. Before you use the *Franklin Reader*, you must download an eBook and move it to eBookMan.

File Types

eBookMan recognizes most PC files. However, not all file types can be used in your eBookMan device. For example, video clips such as ***.vgm** can only be used with a program that runs ***.vgm** files. Files that are not recognized will not be transferred to eBookMan. File extensions may be in lower- or upper-case characters.

Content is any file that must be associated with an application to open it. Content files include, but are not limited to, the following types:

.htm or **.html**	HyperText Markup Language file
.mp3	Music file
.txt	Text file
.fub	Franklin Universal Binary; the file extension for *Franklin Reader* books
.prc	A file formatted for handheld devices
.pdb	A file formatted for handheld devices

See also:

For definitions of file types, see “Appendix D. Glossary” on page 212.

Applications are self-contained programs that may require content to run. Application files include the following types:

.seb	Secure eBookMan binary; most application and content files downloaded from the Franklin Web site use the ***.seb** file extension
.fxe	Franklin executable

Other file types are generated while using programs in eBookMan. For example, ***.bmark** files are created when you add bookmarks in the *Franklin Reader*. These files are synchronized when you click .

Directory Structure

By default, eBookMan content is stored in the **C:\Program Files\Franklin Electronic Publishers\eBookMan Desktop Manager\Data\Contents** directory.

Note: If you designate a different directory during download, the Data directory and its subdirectories are placed there.

All files are downloaded and stored in the Contents folder. By default, the Data folder is also the place from which all files are synchronized (the sync folder). The Desktop Manager creates three folders under the sync folder: **Contents**, **Audible**, and **Library**.

You can change the location of this folder by clicking **File|Change Sync Folder** and specifying a new folder location. Note that when you change the sync folder, the original directories remain. Use this feature to set up multiple eBookMan devices from one PC.

The Contents Folder

Use the Contents folder to synchronize files between your PC and eBookMan by clicking . When you click , the Desktop Manager compares the files on your eBookMan to files in the Contents folder of the Desktop Manager. If the files on your eBookMan are more recent, the Desktop Manager copies the more recent files from eBookMan to the Contents pane on the PC and then copies the more recent files from the Contents pane on the PC to your eBookMan.

Important!

Cookies must be enabled in your browser to download content from the Franklin Web site.

To find instructions on enabling cookies, go to an Internet search engine and enter "enable cookies."

If you save content files in other directories, you must move or copy the file or files to the Contents folder before synchronization.

To copy a file to the Contents folder, locate the file in the Contents pane of the Desktop Manager and do one of the following:

- Right-click on the file name and select **Copy to Contents Folder**

or

- Highlight the file name and click **File|Copy to Contents Folder**.

Keep only files that you sync often in the Contents folder. Once files are synchronized, store them to the Library folder.

The Library Folder

Use the Library folder to store, organize, backup, and restore files after you sync them to eBookMan.

You can store and organize files by moving them to the Library folder. To move a file to the Library folder, locate the file in the Contents pane of the Desktop Manager and do one of the following:

- Right-click on the file name and select **Move to Library Folder**

or

- Highlight the file name and click **File|Move to Library Folder**.

Note: When you move a file to the Library folder, the file no longer appears in the directory from which it was moved.

You can organize files in the Library folder by creating subdirectories. Consult your Windows documentation for more information on creating and using folders.

Always backup content files and applications by moving them to the Library folder after you synchronize. You also can keep a copy of all files in the Contents folder.

If you lose data or an application becomes corrupt, you can restore the information to eBookMan from the Library folder.

To restore files to eBookMan, follow these steps:

1. Move all files from the Library back to the Contents folder.
2. Click .

The Audible Folder

The Desktop Manager uses the Audible folder to administer tasks from *AudibleManager*®. Do not alter or delete the contents of this folder or its subdirectories.

Note: Audible files are added to and deleted from eBookMan through *AudibleManager*® only.

Deleting Files

See also:

For more information on removing files from eBookMan, see "Deleting Files" on page 83.

To delete a file from eBookMan, you must remove the file from both the eBookMan device and the Desktop Manager.

1. From the Desktop Manager, locate the file in the Device pane.
2. Right-click on the file you want to delete.
3. Click **Delete**.

   Click **No** to cancel the deletion.
4. Click **Yes** at the confirmation dialog box.

   When you delete a file, a message "File has been deleted" appears.

The file no longer exists on the eBookMan, but the file remains in the Desktop Manager. If you sync by clicking , the file will be copied back to your eBookMan device. To avoid this, you must delete the file from the Contents pane in the same manner.

Note: When you delete a file from the Contents pane, it is removed permanently from that location on your PC.

If you mistakenly delete a file from the PC and the file remains on your eBookMan, you can restore the file to your PC by synchronizing.

Using Intellisync™

Intellisync is the program that allows you to import, export or synchronize files between your PC organizer program and your eBookMan organizer programs. Intellisync™ for eBookMan, included on the Installation CD and in the full download, supports MS Outlook® 98 and 2000. Intellisync™ for eBookMan Upgrade, which can be purchased separately at Franklin's accessories Web page, supports Microsoft® Outlook Express® 4.x, Lotus Notes® 5.0, Lotus Organizer® 5.0, and Act! 2000™.

The PC organizer applications can be synchronized with the following programs located in your eBookMan device:

- *Address Book*
- *Date Book*
- *ToDo Book*
- *Memo Book*

Data can be transferred in the following ways:

- Imported from your PC organizer application to the eBookMan.
- Exported from the eBookMan to your PC organizer application.
- Synchronized so that the most up-to-date information is placed in both locations.

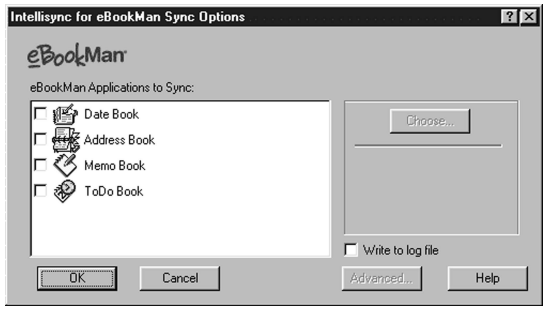
To synchronize your organizer, follow these steps.

1. Configure your organizer programs.
2. Change advanced settings.
3. Synchronize your personal information.

Configuring Your Organizer Programs

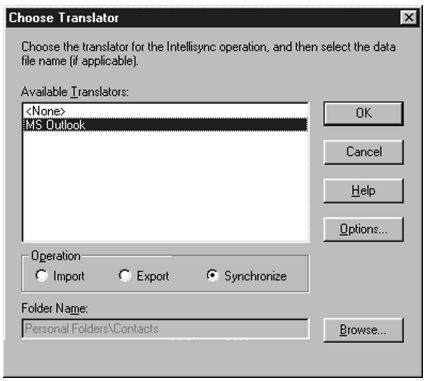
For your organizer data to be included in a synchronization, the eBookMan organizer programs must first be aligned with your PC organizer application. You must select the eBookMan organizer programs and the PC organizer applications that you want to synchronize. To configure the synchronization settings, follow these steps.

1. From the Desktop Manager, click **Setup|Intellisync**.



You see the Intellisync for eBookMan Sync Options dialog box.

2. Click the box next to the eBookMan organizer program you want to synchronize with your PC organizer application.



Note: The Choose Translator dialog box appears the first time you select a translator. During subsequent configuration, you must check the box next to the organizer program you want to edit and click the **Choose** button.

3. Click your PC organizer application from the list of available translators.

   A PC organizer application file is assigned to the program you are aligning.

4. Click the check box next to the operation you want to perform.

   Import Imports data from your PC organizer application to the organizer program on eBookMan.

Export Exports data to your PC organizer application from the organizer program on eBookMan.

Synchronize Synchronizes data between the organizer program on eBookMan and your PC organizer application.

Click **Options** to change settings used when exchanging data with your PC organizer application or click **Browse** to map an alternate file or folder to this application.

Click **Cancel** to exit without saving any changes.

Click **Help** for additional information.

5. Click **OK** to accept your changes and return to the Intellisync for eBookMan Sync Options dialog box.
6. Repeat this process for each organizer program you want to include in the synchronization.

   The eBookMan organizer programs you want to include in the synchronization are now connected to your PC organizer application.

   Click the **Write to log file** check box to create a synchronization log file.

   Click **Cancel** to return to the Desktop Manager without saving your configuration settings.
7. Click **OK** to save your configuration settings.

When you are finished configuring the applications, edit the advanced settings.

Changing Advanced Settings

Each eBookMan organizer program contains advanced settings, such as confirmation, conflict resolution, and field mappings. These include program specific parameters and fields to be mapped for the data exchange.

Note: These setting vary by eBookMan organizer program.

Once you have selected a translator for an organizer program, you can change the advanced settings.

1. In the Intellisync for eBookMan Sync Options dialog box, click the eBookMan organizer program for which you want to change advanced settings.

Important!

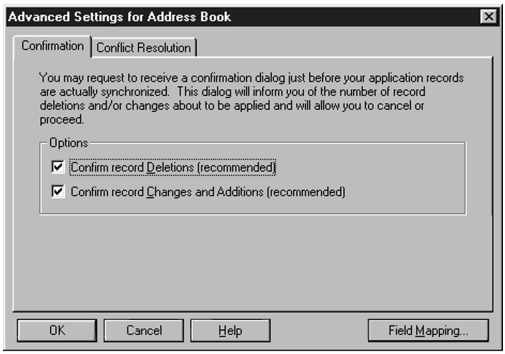
PC organizer applications may have longer fields than eBookMan can accept.

When the data in your PC organizer application fields exceeds the number of characters allowed in the corresponding eBookMan organizer program fields, the portion of the data that exceeds the field limit will not be copied.

If you edit the fields in eBookMan, the eBookMan data will be considered the newer data, and your PC organizer application data WILL BE OVERWRITTEN when you next sync.

If you do not edit those fields in eBookMan, your PC organizer application data WILL NOT BE OVERWRITTEN.

2. Click **Advanced**.


Advanced Settings for Address Book
Confirmation
Conflict Resolution
You may request to receive a confirmation dialog just before your application records are actually synchronized. This dialog will inform you of the number of record deletions and/or changes about to be applied and will allow you to cancel or proceed.
Options
Confirm record Deletions (recommended)
Confirm record Changes and Additions (recommended)
OK
Cancel
Help
Field Mapping...

You see the Advanced Settings dialog box. This dialog box differs for each eBookMan organizer program.

3. Click the tab containing the settings you want to change.

   For details about the settings, click **Help**.

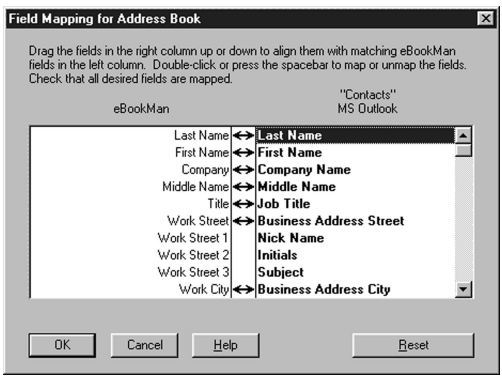
4. To edit field mappings, click**Field Mapping**.

   You see a dialog box indicating the file or folder the field names are retrieved from. This is the file or folder assigned to the organizer program when your PC organizer application is selected in the Choose Translator dialog box.

5. Click **OK** to accept this file or folder.

   Click **Cancel** to map fields without refreshing the information from the file or folder.

   Click **Help** for additional information.


Field Mapping for Address Book
Drag the fields in the right column up or down to align them with matching eBookMan fields in the left column. Double-click or press the spacebar to map or unmap the fields. Check that all desired fields are mapped.
eBookMan
"Contacts" MS Outlook
Last Name ↔ Last Name
First Name ↔ First Name
Company ↔ Company Name
Middle Name ↔ Middle Name
Title ↔ Job Title
Work Street ↔ Business Address Street
Work Street 1 Nick Name
Work Street 2 Initials
Work Street 3 Subject
Work City ↔ Business Address City
OK
Cancel
Help
Reset

You see the Field Mapping dialog box.

Note:

If you delete an eBookMan organizer database from your eBookMan device, you must synchronize to replace the database. An import will not successfully replace the data on your device.

6. Map the fields for the organizer program.

   Your PC organizer application fields are bold and listed in the right column. Click and drag a field in the right column up or down to align it with a matching eBookMan application field in the left column. Select a field, then double-click or press the space bar to map or unmap the fields. Mapped fields contain a double arrow between the columns. You can also click in the middle column to map or unmap fields. Click **Reset** to return the field mapping to the default settings.

   Click **Cancel** to exit without saving your changes.

   Click **Help** for additional information.

7. Click **OK** to save your changes.

   Repeat this process for each eBookMan organizer program for which you want to change advanced settings.

Special Considerations

All available PC organizer applications contain default field mappings for the synchronization of data with your eBookMan. There are some field mappings, however, that you are required to map manually.

For accurate synchronization in the Address Book, the following fields must be mapped in the programs below.

- Microsoft® Outlook® users must map the following fields:

  Title (eBookMan) ↔ **Profession** (Outlook)

  Note: By default, **Job Title** in Outlook and **Birthday** in eBookMan are not synchronized.

- Lotus Notes 5.0 users must map the following fields:

  Home Telephone 2 (eBookMan) ↔ **Home Fax** (Lotus Notes 5.0)

- Lotus Organizer 5.0 users must map the following fields:

  WWW Page (eBookMan) ↔ **Business URL** (Lotus Organizer 5.0)

  Work Telephone 2 (eBookMan) ↔ **Business Assistant** (Lotus Organizer 5.0)

Note:

Personal information from an organizer program on your PC is synchronized to eBookMan only after you configure Intellisync.

Synchronizing Personal Information

To synchronize personal information from the Desktop Manager, click or click **File|Synchronize**.

Note: For proper synchronization, make sure that the eBookMan organizer applications you want are selected.

Adding New Content and Applications

After the initial synchronization, you can add individual files to eBookMan at any time. These files can be either content or applications.

Getting Content and Applications

Many companies on the Internet provide applications and content that run on eBookMan. For applications such as advanced calculators, converters, and games, visit Franklin's Web site at **www.franklin.com/estore**. You also can search a list of thousands of eBooks, many of which are free, at Franklin's Web site.

Audiobooks can be found at **www.audible.com**. Other Franklin partner Web sites include, but are not limited to:

www.mobipocket.com

www.awe-struck.net

www.beiks.com

www.fictionwise.com

www.pankhurst.com

www.thewisdomkeeper.com

Any MP3, HTML, text file or PDB (Palm Database) file can be added to eBookMan. To find these file types, use your favorite search engine. Save the file to your PC and then synchronize the file to eBookMan.

Synchronizing Content and Applications

The synchronization process moves files between your eBookMan and the PC. It also moves data between your personal information manager (such as Microsoft® Outlook®) and organizer programs on eBookMan (such as *Date Book*).

When you click , the Desktop Manager does the following.

1. Compares the files in the Device pane (on eBookMan) and Contents pane (on your PC).

   Note: Some files available at **www.franklin.com/ebookman** are downloaded to the Desktop Manager in a compressed format. During synchronization, zipped files are identified. You will be prompted to unpack each file and synchronize again. To unpack a zipped ***.seb** file, double-click the file or go to **File|Unpack**.

   If a file in the Device pane shares the same name as a file in the sync folder, the older file is overwritten.

2. Uploads unique and changed files from the Device pane (eBookMan).
3. Downloads all files from the sync folder on your PC.
4. Synchronizes personal information (if Intellisync is configured).
5. Synchronizes audio books through *AudibleManager*® (if audio books are detected and *AudibleManager*® is set up).

To move individual files, except audio books, between eBookMan and the PC, do one of the following things:

- Drag individual files between the Contents pane to the Device pane.
- Double click a file in the Contents pane.
- Right click a file and click **Send to eBookMan** (in the Contents pane).

Music Files

The Desktop Manager converts MP3 files to the eBookMan music format and gives you a destination choice (RAM folder or MMC folder, when available) before sending the file to your device. To synchronize individual music files, follow these steps:

Note:

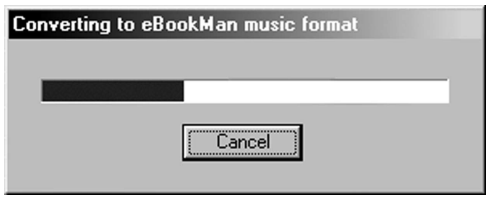
Before synchronizing, always make sure your eBookMan device is connected properly to your PC and turned on.

Note:

The amount of time it takes to synchronize a file or files varies by the type of file, the size of the file, the type of port, and the file destination - RAM or MMC.

1. From the Desktop Manager, locate the file in the Contents pane.
2. Send the file to eBookMan.
3. Click **OK**.

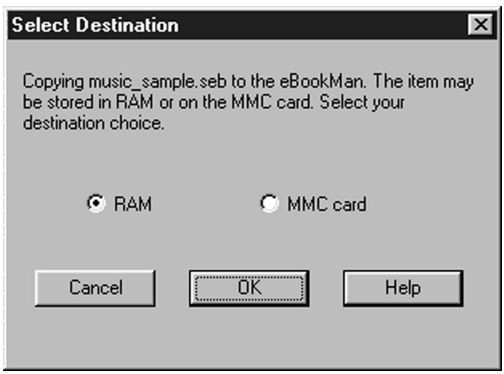
   You see a dialog box that shows the progress of the conversion. You can click **Cancel** to stop the conversion.



   When conversion is complete, a ***.seb** file with the same name appears in the Contents pane.

   If there is no MMC in your eBookMan, you see a message stating that the file was sent to eBookMan.

   If the Desktop Manager detects an MMC in your device, the Select Destination dialog box appears.


Select Destination
Copying music_sample.seb to the eBookMan. The item may be stored in RAM or on the MMC card. Select your destination choice.
RAM
MMC card
Cancel
OK
Help

4. Click the destination you want.
5. Click **OK**.

   You see a dialog box that shows the progress of the synchronization.

   Click **Cancel** to stop the file from being moved to eBookMan.

Audiobooks

Audiobook files are managed through *AudibleManager*®. You must download this program and purchase titles from Audible.com® before you can synchronize audiobooks. To download audiobooks, follow these steps.

1. Open your browser and go to **www.audible.com**.
2. Follow the "Audiobooks" links to the *AudibleManager*® and install it on your PC.

   Note: The Desktop Manager and *eBookMan Monitor* must be closed to install or upgrade the *AudibleManager*® software. The first time you use the *AudibleManager*® software, you must select eBookMan as your mobile device.
3. Follow the instructions to activate eBookMan with Audible®, open an account, and purchase the titles you want.
4. Connect your eBookMan to your PC and turn on the device.
5. Open *eBookMan*® *Desktop Manager*.
6. Synchronize the content between the PC and your eBookMan.

See also:

For more information about the *eBookMan Monitor*®, see "eBookMan Monitor" on page 36.

Using the Mobipocket Web Companion

The *Mobipocket Web Companion* enables you to automatically update eNews from Mobipocket's Web site. It also enables you to publish documents such as Web pages so that images and links are maintained in the Mobipocket Reader.

Before using the Web Companion for the first time, you must connect your eBookMan device to your PC, start the Desktop Manager and then start Web Companion.

To start the Web Companion, do one of the following:

- From the desktop, click **Start|Programs|Franklin Electronic Publishers|Mobipocket Web Companion**.

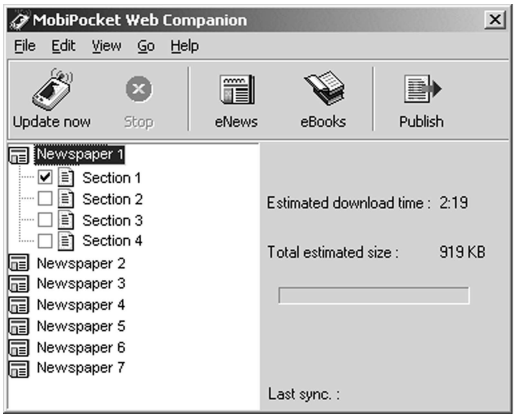
  or

- From the Desktop Manager, click **Web|Mobipocket Web Companion**.

  The main window of the Web Companion appears.

See also:

For details about the Web Companion features, refer to the online help that comes with the program.



Note:

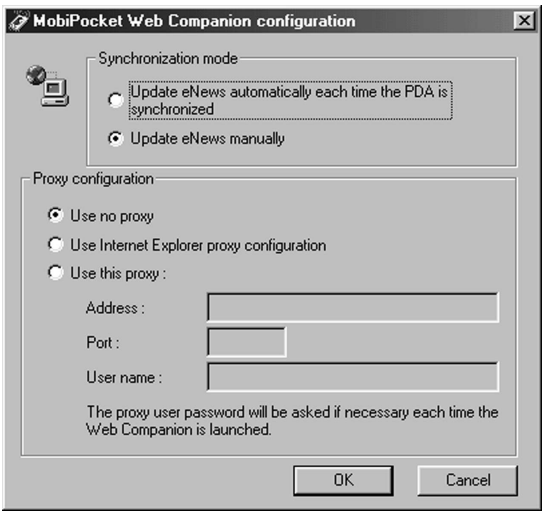
The Web Companion will periodically update your eNews when you are connected to a local network.

Configure the Web Companion

To configure the Web Companion, follow these steps.

1. Click **Edit|Configuration**.

   You see the *Mobipocket Web Companion* configuration dialog box.


MobiPocket Web Companion configuration
Synchronization mode
Update eNews automatically each time the PDA is synchronized
Update eNews manually
Proxy configuration
Use no proxy
Use Internet Explorer proxy configuration
Use this proxy :
Address :
Port :
User name :
The proxy user password will be asked if necessary each time the Web Companion is launched.
OK
Cancel

2. Click the check box for the synchronization mode you want.

   The **Manual** update enables you to control when your eNews is updated. The Web Companion only updates eNews when you click .

The **Automatic** update gets eNews from the Internet whenever you synchronize with your eBookMan device.

3. Click the check box for the proxy configuration you want.

   The **Internet Explorer proxy** is the default configuration.

   If you are an AOL user, select **Use no proxy**.

   If you access the Internet through a firewall where authentication is required, select **Use this proxy** and enter the necessary data in the Address, Port and User name fields.

   Click **Cancel** to exit without saving configuration changes.

4. Click **OK** to save the configuration.

Download Electronic Documents

Electronic documents formatted for the *Mobipocket Reader* are sorted into three categories:

- eBooks which include PRC and Palm DOC files.
- eNews which includes newspaper downloads that are formatted and synchronized using the Web Companion.

  A list of default eNewspaper subscriptions are installed with the Web Companion.
- eDocs which include text and HTML files.

eBooks

The Web Companion does not display a list of eBooks. The Web Companion does, however, provide you with easy access to Mobipocket's Web site so you can download eBooks at your convenience. To download eBooks, follow these steps.

1. Click (eBooks).

   Your default browser is launched and you go to Mobipocket's Web page that lists eBooks.

2. Browse the page and site to find the eBook you want.

   In addition to eBooks from the Mobipocket Web site, any PRC or Palm DOC file can be added to eBookMan as an eBook.

3. Save the file or files to your computer.

   Note: You must save these files to a directory other than the Contents folder (or sync folder) in the *eBookMan*® *Desktop Manager* directory structure. If you attempt to sync by clicking without first formatting the file, an error message appears.
4. Find the file on your PC.
5. Right click the file.

   You see the context menu.
6. Click **Send to eBookMan**.

   The file is formatted for your eBookMan device and saved as a ***.seb** file in the current sync folder.

   Note: Although the file is formatted for your eBookMan, you must synchronize from the Desktop Manager to move the file to your eBookMan.

   After you move the files to your eBookMan, these files are displayed in the eBooks category in the *Mobipocket Reader*.

eNews

To download eNews, follow these steps.

1. Subscribe to the eNewspaper you want.

   Additional subscriptions are available through the Mobipocket Web site.

   a. Click (eNews).

      Your default browser is launched and you go to **www.mobipocket.com/en/eNews/**.

   b. Browse the page and site to find the eNewspaper you want.

   c. Click **Add News**.

      You may be prompted to log on to the Web site. If so, enter a user name and password and then click **OK**.

      The file automatically downloads to its proper destination and you see a confirmation dialog box.

Important!

Write your user name and password down.

You must enter your password each time you subscribe to different eNewspapers at the Mobipocket Web site.

d. Click **OK**.

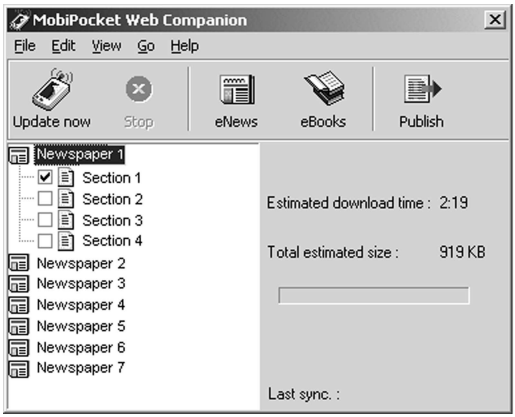
   Your Web browser stays active for you to download and install other eNewspapers.

e. Repeat these steps for each eNewspaper subscription you want.

2. Select the sections of the eNewspapers.

   a. Click next to an eNewspaper subscription to see the list of available sections.

   b. Click the check box next to the sections you want.



   c. Repeat this process for every eNewspaper you want to download.

3. Click (Update now).

   The Web Companion connects to the Internet and downloads the Web pages which are formatted for your eBookMan device and saved as ***.seb** files in the current sync folder.

   Note: Although the files are formatted for your eBookMan, you must synchronize from the Desktop Manager to move the files to your eBookMan.

After you move the files to your eBookMan, they are displayed in the eNews category in the *Mobipocket Reader*.

To unsubscribe, click next to an eNewspaper you want and then either click **File|Unsubscribe** or right-click the eNewspaper and click **Unsubscribe** from the context menu.

Important!

To retain the images and links in an HTML file, you must first publish it. See "Using Quick Publish" on the next page to learn how.

eDocs

In addition to eBooks and eNews, you can download and read other file types. *Mobipocket Reader* supports text (***.txt**) and HTML (***.html** or ***.htm**) files. To download and format an eDoc, follow these steps.

1. Save the file you want onto your PC.
2. Find the file on your PC.
3. Right click the file.

   You see the context menu.
4. Click **Send to eBookMan**.

   The file is then formatted for delivery to your eBookMan device and saved as a ***.seb** file in the current sync folder.

   Note: Although the file is formatted for your eBookMan, you must synchronize from the Desktop Manager to move the file to your eBookMan.

   After synchronization, these files are displayed in the eDocs category in the *Mobipocket Reader*.

Move the Electronic Documents to eBookMan

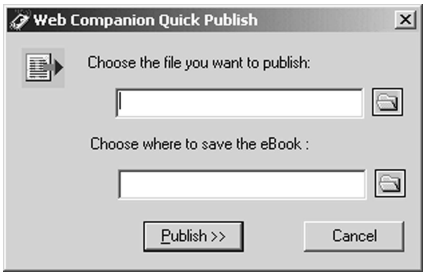
After you download and format *Mobipocket Reader* content, synchronize the files to your eBookMan one of the following ways:

1. In the Desktop Manager, click to synchronize all content.
2. Move individual files to your eBookMan in one of the following ways:
   - Drag individual files between the Contents pane to the Device pane.
   - Double click a file in the Contents pane.
   - Right click a file and select **Send to eBookMan** (in the Contents pane)

Using Quick Publish

Some files, such as Web pages, need to be published to maintain their images and links when viewed in *Mobipocket Reader*. To publish a Web page, do the following:

1. Save the page to a folder on your PC.
2. Open *Mobipocket Web Companion*.
3. Click (Publish).



The Web Companion Quick Publish dialog box appears.

4. Click the first .

The Open dialog box appears.

5. Find the file you want to publish and click **Open**.
6. Click the second .

The Save As dialog box appears.

7. Find the directory you want to save the file in.
8. Type a name for your file in the File Name field.
9. Click **Save**.
10. Click **Publish**.

The file is saved with a .prc extension.

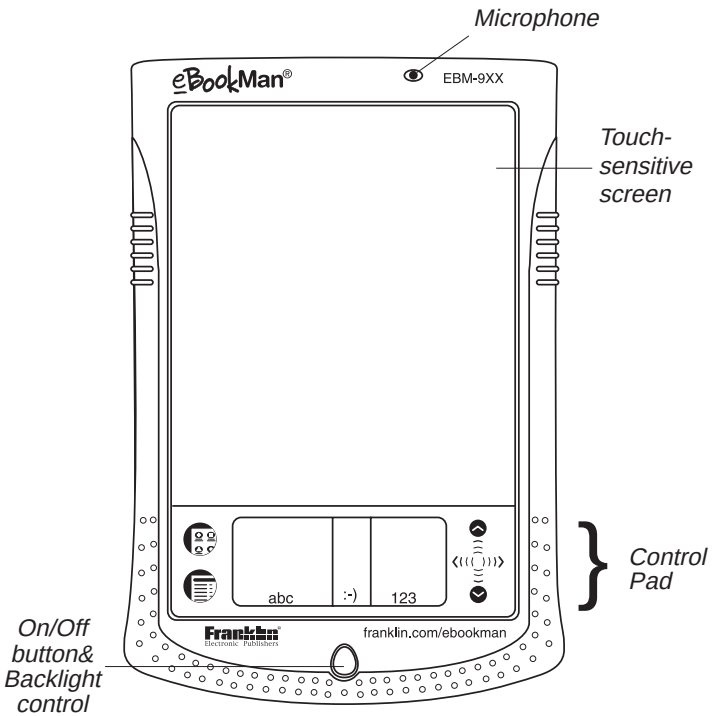
You can now find the file in Windows Explorer and right-click it to see the context menu. Click **Send to eBookMan**. Follow the steps in “Move the Electronic Documents to eBookMan” on the previous page to move your file to your eBookMan device.

THE eBOOKMAN DEVICE

4. Hardware Features

This chapter introduces you to the controls and hardware features on your eBookMan. It also contains tips on caring for the eBookMan device and instructions for resetting it.

Front Panel



Warning!

DO NOT Connect eBookMan to a PC through the Headphone jack. Doing so may cause damage to your eBookMan the device.

Microphone	Speak into this when recording voice memos.
Touch-sensitive screen	The display area for programs. Touch it with the stylus to make a selection or perform a command.

Control Pad The area on the device that contains the Handwriting area, the Launcher and Menu icons and the scroll arrows.

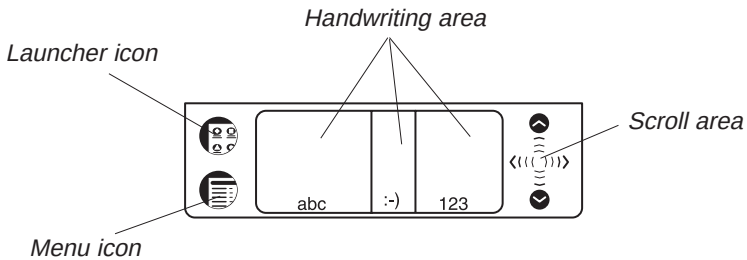
On/Off Button & Backlight control Press once to turn the device on. Press again to turn the device off. You can also control the backlight (in models with backlight screens) with this button. When the device is on, press and hold this button for approximately two seconds to turn on the backlight. Press and hold again to turn the backlight off.

Note:

Use the backlight to view the eBookMan screen in dark areas.

Control Pad

The Control Pad is the area below the touch-sensitive screen where you can tap icons, write characters, or use the scroll area to control eBookMan.



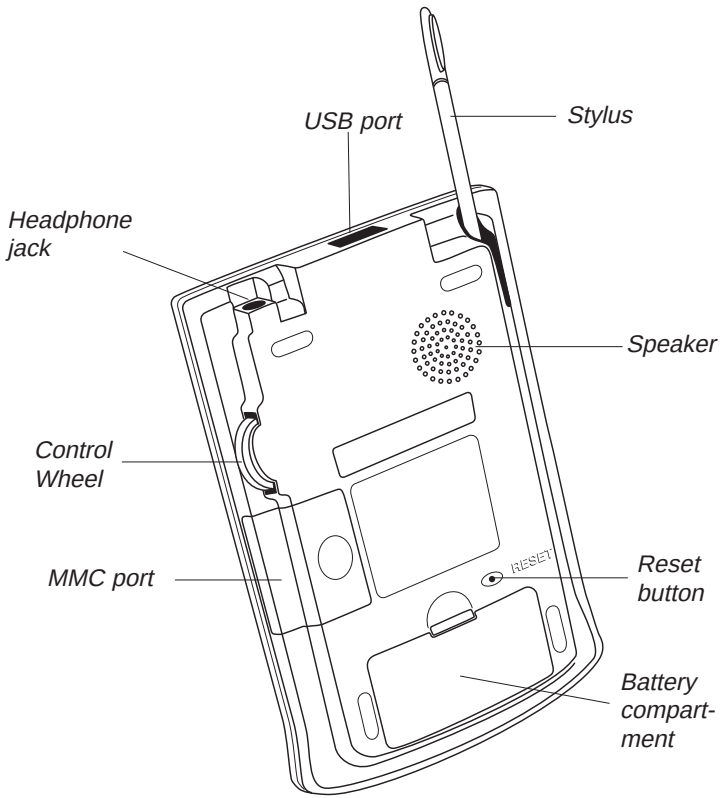
Scroll area Use the scroll arrows or scroll lines to move up and down on the eBookMan screen.

Handwriting area Write letters in the Letter input area (abc), punctuation in the Punctuation input area (:-)), and numbers in the Number input area (123).

Menu icon Tap this icon at any time to see the available menus.

Launcher icon Tap this icon to return to the Launcher screen. Please see “Chapter 5. The Launcher” on page 67 for more information.

Back Panel



Note:

eBookMan Earphones are sold separately at **www.franklin.com/ebookman/accessories.asp**. You can use earphones with a 3.5 mm plug and 8-35 ohm impedance.

Note:

Use only the stylus made for eBookMan. Do not use a pen point or other tool to touch the screen.

Additional stylus sets can be purchased at **www.franklin.com/ebookman/accessories.asp**.

Headphone jack	Plug your headphones or earphones in here when listening to audio books, music, or voice memos.
USB port	Use this to make the connection with your cradle or cable.
Stylus	Slide this tool out of the compartment and use it to touch the screen, tap the Control Pad, and write in the Handwriting area.
Speaker	Amplifies sound from eBookMan. Please do not cover this when using the audio programs without headphones.
Reset button	Use this button to reset and restart eBookMan. For more information, see “Resetting the Device” on page 64.

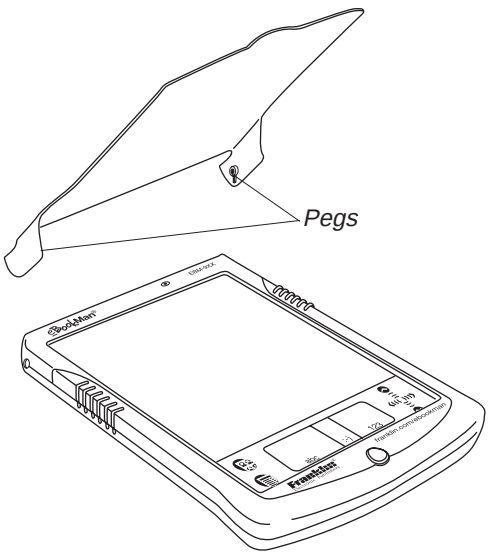
Battery compartment	The device requires 2 AAA batteries. For more information, see “Install Batteries” on page 19.
MMC port	Insert MultiMediaCards (MMCs) here. For more information, see “Appendix B. MultiMediaCards” on page 209.
Control Wheel	The circular control in the rear of the eBookMan that functions as an “Enter” key, a scrolling mechanism, or volume setting. In a program, push in the wheel to select the highlighted item. Rock the wheel to scroll one page when reading. Hold the wheel up or down to scroll continuously. Rock it to control the volume when listening. Hold the wheel up or down to change volume continuously.

Warning!

Please note that the Control Wheel rocks up and down and does not spin. Please do not force the wheel or you will damage the device.

Cover

Your eBookMan comes with a hard plastic cover to protect the screen when the device is not in use. To attach the cover, insert the pegs on the cover into the holes on either side of the device. To detach the cover, gently snap the pegs out of the holes. We recommend that you keep the cover attached when you are not using your eBookMan.



Note:

Leather carrying cases can be purchased at **www.franklin.com/ebookman/accessories.asp** or your local retailer.

Important!

Keep a record of your serial number (on the back of the device) and eBookMan ID number (described in "Using the Launcher Menu" on page 68) in case your device is stolen or requires replacement.

Product Care

eBookMan is designed to be light, compact and durable. However, it is an electronic device and must be treated carefully. Putting unnecessary pressure on it or striking the device against other objects can cause damage.

In order to avoid damage to your eBookMan, please:

- Keep the device covered when you are not using it. This will protect the screen from being broken, scratched or marred in any way.
- Do not drop, crush, bend, or apply excessive force to the device.
- Do not expose eBookMan to moisture, extreme temperatures or other adverse conditions. Avoid storing it in damp, humid or wet places. It is not waterproof.
- Clean the device by wiping with a soft, dry cloth. Do not use harsh chemicals.
- Do not use instruments other than the stylus when touching the screen. Other instruments may scratch or damage the screen.

Resetting the Device

Occasionally, eBookMan may need to be reset to clear memory or repair software problems.

Soft Reset

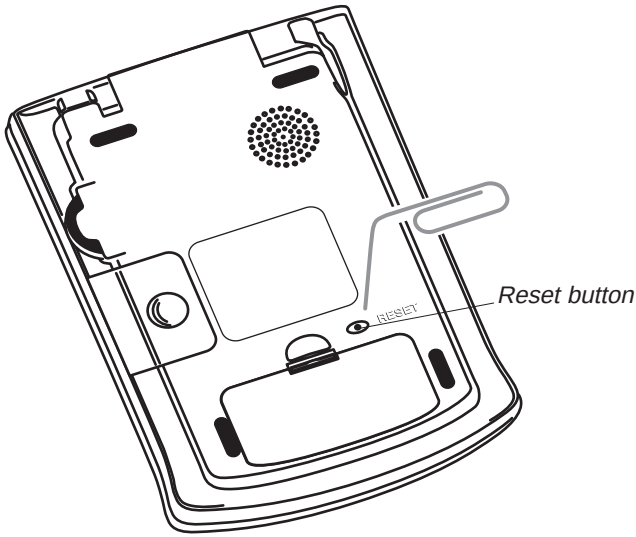
In most cases a soft reset is sufficient. A soft reset does not affect programs or data. If a program is not performing as it should, you can perform a soft reset using one of the methods described below.

1. Reset from the Launcher menu.
   - Tap to go to the Launcher.
   - Tap to see the Launcher menu.
   - Tap **Restart system** on the Launcher menu.

- In the Ready for restart screen, tap **Restart now**.
- Calibrate your unit and you return to the Launcher.

2. Reset from the back of the unit.

   Should you be unable to access the Launcher menu, use the blunt end of a paper clip to gently press the reset button located on the back of the device just above the battery compartment.



You hear a beep and eBookMan turns on.

Hard Reset

In the rare event that the data on the screen is corrupted, a program is not responding properly, or you forget your password, you will need to perform a *hard reset*. To do this, hold **On/Off** and then use a paper clip to press the reset button. Should you do a *hard reset*, you will need to download the program and content files to your device again. Please read “Synchronize the OS and Applications” on page 22 to learn how to load system files onto your device.

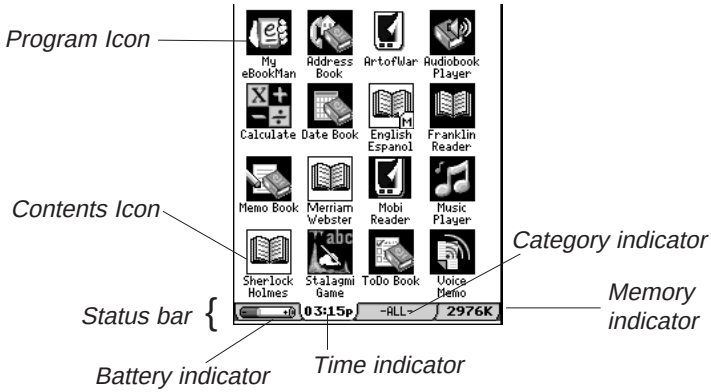
Warning!

After a *hard reset*, any stored data will be lost.

Synchronize your data often so that you always have a copy on your PC.

5. The Launcher

This chapter details the features of the Launcher and provides instructions for performing tasks from the Launcher. After completing the steps in “Chapter 1. Getting Started,” the Launcher appears on your eBookMan device.



The Launcher is like the desktop on your PC. All programs and some content files, in RAM and in an installed MultiMediaCard (MMC), are represented by icons on the screen. Program icons, such as *Date Book* and *Franklin Reader*, appear on a dark background. Content icons, such as music and audio books, appear on a white background. Program and content icons from an MMC have an M on the bottom right corner.

The area located at the bottom of the Launcher is the Status bar. It contains the following items:

Battery indicator Displays a graphic of the energy left in the batteries. Tap the Battery indicator to view the percent of remaining battery life.

Time indicator Displays the time. Tap the Time indicator to view the date. The date appears for approximately five seconds.

Category indicator Displays the current category. Tap the Category indicator to access the Category menu. See “Using Categories” on page 78 for more details.

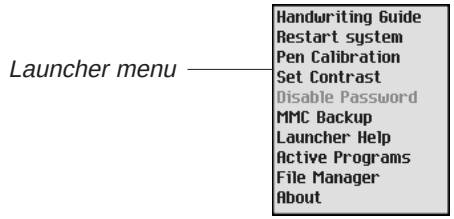
Memory indicator Displays the amount of memory available in RAM.

Note:

You can view 16 icons at a time in the Launcher. When there are more than 16 icons, a scroll bar appears. Tap the scroll bar to see more icons. You also can use the Control Wheel or the scroll area in the Control Pad to see more icons.

Using the Launcher Menu

There are several options available on the Launcher menu. Tap to see the following items.



Handwriting Guide Provides a quick, onscreen reference for Natural handwriting input. It shows all the supported letter styles. For more information about Natural handwriting, see “Chapter 6. Data Entry” on page 85.

Restart System Closes programs and files when your eBookMan device is unresponsive.

Pen Calibration Displays the Calibration screen and enables you to re-calibrate your eBookMan device. For details about calibration, see “Calibrate your eBookMan” on page 25.

Set Contrast Enables you to set the contrast on the screen. For more information, see “Setting Contrast” on page 69.

Disable Password Enables you to turn your password off or on. When no password is set, the menu item is greyed and inactive. When you set a password, **Disable Password** becomes active. Tap this menu item to disable the password temporarily. The menu item becomes **Enable Password**. To turn your password on again, tap **Enable Password**. For more information, see “Using a Password” on page 74.

MMC Backup Enables you to copy all files from your eBookMan to an MMC, restore files from an MMC to your eBookMan, or erase content on an MMC.

Launcher Help Displays onscreen help for the Launcher.

Note:

The Handwriting Guide is also available from most screens that support data entry.

Note:

For more information about MMCs, see “Appendix C. MultiMediaCards” on page 209.

Active Programs Enables you to view and manage programs that are open. Programs can be closed quickly from this location to make memory available for other programs. For details, see “Opening and Closing Programs” on page 72.

File Manager Displays the name and size of all program and content files stored in RAM. Also enables you to move files into categories or remove files from your eBookMan device. For more information, see “Managing Files in eBookMan” on page 81.

About Displays the eBookMan ID, the version number of the eBookMan Operating System, the unique identifier of the device, and other information.

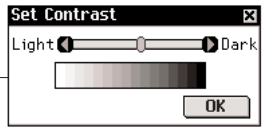
Setting Contrast

To set contrast in eBookMan, follow these steps.

1. From the Launcher, tap .
2. Tap **Set Contrast**.

   The Set Contrast screen appears.

Set Contrast dialog box



3. Use the stylus to drag the slider or tap the arrows to increase or decrease the contrast.

   You also can rock the Control Wheel up and down to adjust the contrast.
4. Tap **OK** to save your changes and return to the Launcher.

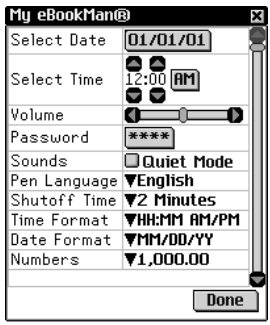
Note:

The eBookMan ID is different from the number on the back of the device (serial number). It is highly recommended that you keep a written record of the numbers.

Changing eBookMan Settings

You can set preferences that apply to your eBookMan device and all programs in *My eBookMan®*. The *My eBookMan®* icon appears in the top left corner of the Launcher and is displayed in all category views.

Tap to open *My eBookMan®* and access the settings.



My eBookMan® screens

Select Date Shows the date and enables you to change it. Tap 01/01/01 to change the date or view another date. For more information about setting the date, see “Setting the Date” on page 26.

Select Time Shows the time and enables you to change it. Tap the up and down arrows to change the hour and minute. Tap AM to toggle between **AM** and **PM**. For more information about setting the time, see “Setting the Time” on page 26.

Volume Enables you to set the volume for the device. To increase or decrease the volume, drag the slider to the right or left or tap the slider arrows. When listening to music, an audio-book, or voice memo, rock the Control Wheel up or down.

Password Enables you to set the password. Tap **** to access the Set Password screen. For more information, see “Using a Password” on page 74.

Sounds	Enables you to turn the device sounds off. Audiobooks, music files, and the *Date Book* alarm are not affected by this option.
Pen Language	Enables you to activate character recognition for different languages. eBookMan provides Western European character recognition for the following languages: Dutch, French, German, Italian, Portuguese and Spanish. To enable this feature, tap ▼ and then tap the language you want to select. Tap **Western European** to access all the supported characters.
Shutoff Time	Enables you to set the time that elapses before the device automatically turns off. By default, the shutoff time is **2 Minutes**. Tap ▼ to change the shutoff time to **1 Minute** or **5 Minutes**.
Time Format	Enables you to set the format for the time. By default, the time format is **HH:MM AM/PM**, where **HH** is the hour and **MM** is the minute. To change the time format, tap ▼ and then tap the format you want. **HH:MM** is a 24-hour clock with a colon delimiter. **HH.MM AM/PM** is a 12-hour clock with a period delimiter. **HH.MM** is a 24-hour clock with a period delimiter.
Date Format	Enables you to set the format for the date. By default, the date format is **MM/DD/YY**, where **MM** is the month, **DD** is the date, and **YY** is the year. To change the date format, tap ▼ and then tap the format you want: **DD/MM/YY**, **DD.MM.YY**, or **YY/MM/DD**.
Numbers	Enables you to set the format for numbers. By default, the number format is **1,000.00**. To change the number format, tap ▼ and then tap theformat you want: **1.000,00**, **1 000.00**, or **1 000,00**.

Week Starts	Enables you to select either **Sunday** or **Monday** as the start of the week. By default, the start of the week is **Sunday**. To change it, tap ▼ and then tap **Monday**.
Double-click	Enables you to set the speed at which the screen recognizes taps from your stylus. By default, the setting is **Slow**. To change the speed, tap ▼ and then tap the speed you want: **Fast** or **Medium**.

To save your changes and close *My eBookMan*®, tap **Done**. The Launcher appears and all changes take effect immediately.

Note:

When running multiple programs at the same time, you can close programs from the Launcher to make memory available for other programs.

Opening and Closing Programs

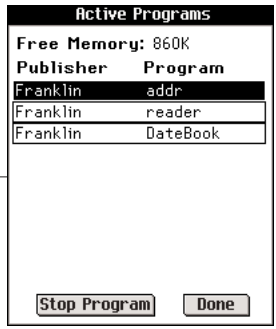
To open a program or file, tap its corresponding icon. When a program is running, you can return to the Launcher without closing it by tapping . Shadows on the right and left sides of the program icon indicate that it is running in the background. Each time you close a program, you return to the Launcher. You can close a program in one of the following ways:

- In most programs and dialog boxes, ⊠ appears in the top right corner. Tap ⊠ to exit.
- In most programs, you can exit by using the File menu. From the program, tap then **File|Exit**.
- From the Launcher menu by using Active Programs.

Using Active Programs

1. Tap then tap **Active Programs**.

   The Active Programs screen appears. It shows the amount of memory available and lists the publisher and title for each open program.



Active Programs screen

2. Tap a program to select it.
3. Tap **Stop Program**.

   The program title becomes italicized to indicate it is closing, and the amount of memory available refreshes.
4. Tap **Done** to return to the Launcher.

Performing a System Restart

As with any computer, you may experience a problem with a program and need to restart the device. To do so, follow these steps.

1. Tap then tap **Restart system**.

Ready for Restart screen

   The Ready for Restart screen appears.
2. Tap **Restart Now** to initiate a restart.

   The eBookMan device restarts, and the Calibration screen appears.

   Note: You can return to the Launcher without restarting the device by tapping **Cancel**.

Note:

When only one program is open, tap **Stop Program** to close it and return to the Launcher.

See also:

For other ways to reset eBookMan, see “Resetting the Device” on page 64.

See also:

For more information about the Calibration screen, see “Calibrate your eBookMan” on page 25.

Warning!

After setting a password, you must enter your password each time you turn on the eBookMan device. When an incorrect password is entered, the message *Passwords do not match* appears for three seconds. **Always write your password down and keep it in a safe place.**

If you forget your password, follow the instructions in "Forgotten Password" on page 77.

Using a Password

You can protect data stored in your eBookMan device by setting a password. When a password is set, your eBookMan device automatically enables it. You must enter the password each time you turn on eBookMan.

You also can change a password, delete a password or disable a password without deleting it.

Setting a Password

To set a password, follow these steps.

1. From the Launcher, tap to open *My eBookMan*®.
2. Tap ****.

   The Enter password dialog box appears.

   Enter password dialog box

3. Enter a password using a maximum of eight characters.

   You can write any combination of characters or tap to enter characters using the onscreen keyboard.

   The password that you enter appears on the screen next to the **New** prompt.

   You can tap **Cancel** to exit the screen without setting a password.
4. Tap **OK**.

   The prompt changes to **Retype New**.

   Enter password dialog box

5. Re-enter the password exactly as you did the first time.

   You can tap **Cancel** to exit the screen without setting a password.
6. Tap **OK**.

The message, “Password has been changed,” appears on the screen.

7. Tap **OK**.

   Your password is set and enabled.

   The device returns to the *My eBookMan*® screen.
8. Tap **Done** to return to the Launcher.

Disabling a Password

To disable a password, follow these steps.

1. From the Launcher, tap .
2. Tap **Disable Password**.

   The password you set remains and is disabled. You can re-enable the password by tapping and then **Enable Password**.

Changing a Password

To change an existing password, follow these steps.

1. From the Launcher, tap to open *My eBookMan*®.
2. Tap ****.

   The Enter password dialog box appears with the **Password** prompt.

Enter password dialog box

3. Enter the old password and tap **OK**.

   The Enter password dialog box appears with the **New** prompt.

Enter password dialog box

4. Enter a new password and tap **OK**.

   The Enter password dialog box appears with the **Retype New** prompt.

   Enter password dialog box

   At any of the Enter password dialog boxes, you can tap **Cancel** to exit the screen without changing a password.

5. Re-enter the password exactly as you did in Step 4 and tap **OK**.

   The message, “Password has been changed,” appears on the screen.

6. Tap **OK**.

   Your password is changed, and the device returns to the *My eBookMan*® screen.

7. Tap **Done** to return to the Launcher.

Deleting a Password

To delete a password, follow these steps.

1. From the Launcher, tap to open *My eBookMan*®.

2. Tap .

   You are prompted to enter your password.

3. Enter your password and tap **OK**.

   You see the Enter password dialog box with the **New** prompt.

   At any of the Enter password dialog boxes, you can tap **Cancel** to return to *My eBookMan*® without deleting your password.

4. Tap **OK** without entering any characters.

   You see the prompt **Retype new**.

5. Tap **OK** again without entering any characters.

The message, “Password has been changed,” appears on the screen.

6. Tap **OK**.

   Your password is deleted, and the device returns to the *My eBookMan®* screen.

7. Tap **Done** to return to the Launcher.

Forgotten Password

Important: If you forget your password and the password is enabled, you will not be able to use your eBookMan.

To attempt recovery after forgetting your password, follow these steps.

1. Remove the batteries from eBookMan for about five minutes.

   All applications and content, including your password, are deleted from the device.

2. If you **DID NOT** backup the applications and content (including the password) to your PC, transfer the applications and content from your PC to eBookMan by synchronizing from the Desktop Manager.

   For more information, see “Chapter 3. Managing & Synchronizing Content” on page 39.

   If you **DID** back up your password-enabled applications and content to your PC, **DO NOT** synchronize. The content in the Desktop Manager includes the forgotten password. Go to Step 3.

3. Follow the instructions in “Appendix A. Getting Updates” on page 204 to download and synchronize the latest copy of the OS and core applications.

   You must download and transfer all other applications and content separately. You also must synchronize your personal information from the organizer programs on your PC.

Warning!

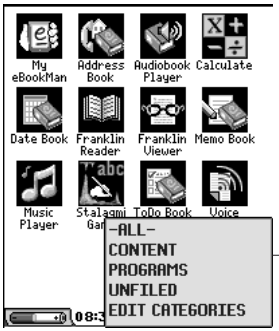
If you remove the batteries to erase your password, **YOU ALSO LOSE THE OPERATING SYSTEM, PROGRAMS AND DATA.**

Using Categories

A category is the name used to group and display icons that appear in the Launcher. As the number of icons that appear in the Launcher increases, use categories to manage the program and content icons that are displayed. The default categories are: **-ALL-**, **CONTENT**, **PROGRAMS** and **UNFILED**.

You can add, rename, and delete new categories using the Category menu. You cannot delete default categories.

Tap the category indicator to see the Category menu.



Category menu

See also:

You can assign programs and files to a category using the File Manager. See "Categorizing Files" on page 83 for more details.

-ALL-	Displays all program and content icons in the Launcher. By default, **-ALL-** categories are displayed in the Launcher. For information, see "Changing the Category View" on page 79.
CONTENT	Displays only content icons in the Launcher.
PROGRAMS	Displays only program icons in the Launcher.
UNFILED	Displays only icons that are not filed under a category. For more information on filing icons, see "Managing Files in eBookMan" on page 81.
EDIT CATEGORIES	Displays the Edit Categories screen, which enables you to add, rename, and delete categories.

Changing the Category View

To change the icons that appear in the Launcher, follow these steps.

1. From the Launcher, tap the category indicator.

   The Category menu appears.

2. Tap the category you want.

   The icons in the Launcher immediately change to the category you specified, and the active category is displayed in the Category indicator.

   The active category is displayed until you change it.

Adding a Category

You can create new categories to customize the Launcher and organize the icons that appear. To add a category, follow these steps.

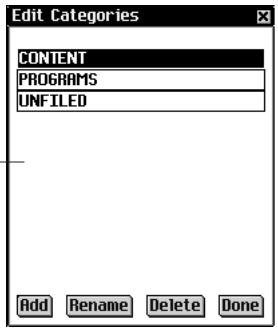
1. From the Launcher, tap the category indicator.

   The Category menu appears.

2. Tap **EDIT CATEGORIES**.

   The Edit Categories screen appears. This screen lists the categories in alphabetical order.

Edit Categories screen



3. Tap **Add**.

   The Add Category dialog box appears.

Add Category dialog box

4. Enter a name for the new category. For example, write "Music."

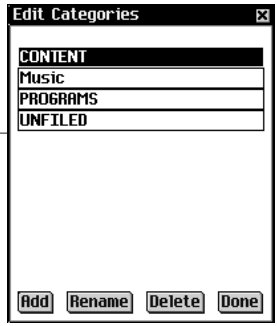
   Write the name in the Handwriting area or tap to enter the name using the onscreen keyboard. The Edit Categories screen can display a maximum of 20 characters in a name. The category indicator can display a maximum of nine characters in a name.

   You can tap **Cancel** to return to the Edit Categories screen without saving the new category.

5. Tap **OK** to save the category.

   The Edit Categories screen appears with the new category name in the list.

Edit Categories screen



6. Tap **Done** to return to the Launcher.

   For information on how to categorize files, see "Managing Files in eBookMan" on page 81.

Renaming a Category

To rename a category, follow these steps.

1. From the Launcher, tap the category indicator.

   The Category menu appears.

2. Tap **EDIT CATEGORIES**.

   The Edit Categories screen appears.

3. Tap the category name you want to change.
4. Tap **Rename**.

The Rename a Category dialog box appears. The current name of the category is displayed and highlighted.

Rename a Category dialog box

5. Enter a new name and tap **OK**.

   Write a new name in the Handwriting area or tap ⌨ to enter a new name using the onscreen keyboard.

6. Tap **OK** to save your change and return to the Edit Categories screen.

   The renamed category is listed.

   Tap **Cancel** to return to the Edit Categories screen without saving your change.

7. Tap **Done** to return to the Launcher.

Deleting a Category

1. From the Launcher, tap the category indicator.

   Then Category menu appears.

2. Tap **EDIT CATEGORIES**.

   The Edit Categories screen appears.

3. Tap the category you want to delete.

   Note: You cannot delete default categories.

4. Tap **Delete**.

   The category is deleted.

5. Tap **Done** to return to the Launcher.

Note:

To delete a category that contains a program, you must first move or delete all files associated with that program. To delete files, use the File Manager. For more details, see “Managing Files in eBookMan” on this page.

Managing Files in eBookMan

A File Manager is available on the Launcher menu. It is a directory that lists the name and size of all files on your eBookMan. From the File Manager, you can view details about a file, associate a file with a category or delete a file from eBookMan.

Viewing Details About a File

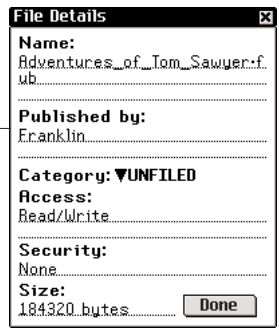
To find details about a file, follow these steps.

1. From the Launcher, tap .
2. Tap **File Manager**.
   The File Manager screen appears.

File Manager screen

3. Tap the file you want.
   Use the scroll bar or scroll area to see more files.
4. Tap **Details**.
   The File Details screen appears.

File Details screen



   This screen shows the file name, publisher, size, category (where available), access settings and security settings. Except for the Category field, this information is read only.
5. Tap **Done** to exit this screen and return to the File Manager.
6. Tap **Done** again to return to the Launcher.

Categorizing Files

To associate a file with a category, follow these steps.

1. Follow the steps 1-4 under “Viewing Details About a File” on page 82.
2. Tap ▼ next to **Category**.

   The list of categories appears.

File Details screen

3. Tap the category you want.
4. Tap **Done**.

   The File Manager screen appears.
5. Tap **Done** again to return to the Launcher.

Note:

Files represented by icons are categorized when downloaded to eBookMan. Programs are categorized under **PROGRAMS**, and content is filed under **CONTENT**.

Deleting Files

You can delete files from eBookMan to increase free memory or remove files that are no longer used. To delete a file, follow these steps.

1. From the Launcher, tap .
2. Tap **File Manager**.

   The File Manager screen appears.
3. Tap the file you want.
4. Tap **Delete**.

   You can tap **Cancel** to exit without deleting.
5. Tap **OK** to delete the file.

   The file is removed from eBookMan.
6. Tap **Done** to return to the Launcher.

Note:

You can only categorize files represented by icons.

Note:

Audible® files are added to and deleted from eBookMan through *AudibleManager®* only.

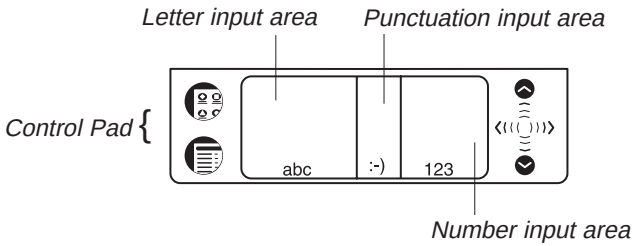
6. Data Entry

This chapter explains how to enter data using natural handwriting, identifies acceptable characters and provides useful handwriting tips. It also describes the onscreen keyboard and all the options it offers.

eBookMan gives you the choice of writing your data or tapping it on an onscreen keyboard.

Handwriting

Natural handwriting is the recognition system that eBookMan uses to allow data entry through writing. It makes character input simple, accurate and fast by supporting more than one way to write most characters. All writing must be entered in the appropriate section of the Handwriting area, located at the center of the Control Pad.



The Handwriting area is divided into the Letter input area, Number input area and Punctuation input area. Write letters in the Letter input area (abc), punctuation in the Punctuation input area (:-)), and numbers in the Number input area (123).

Handwriting Guide

The Handwriting Guide shows the acceptable stroke or strokes for each character. You can write each character in any of the ways shown. The natural handwriting system recognizes these variations.

Note:

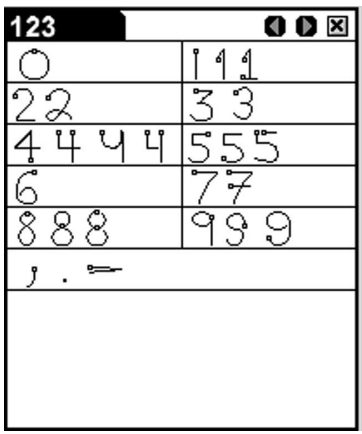
Natural handwriting uses *simpliWrite*® by ART (Advanced Recognition Technologies, Inc.).

To use the Handwriting Guide, follow these steps.

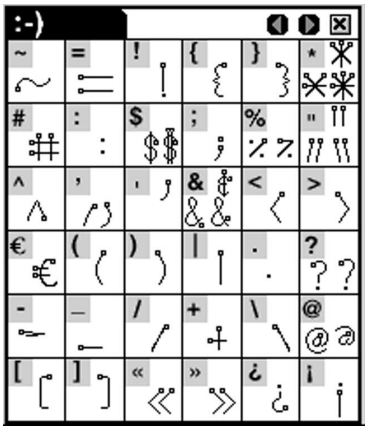
1. From the Launcher, tap .
2. Tap **Handwriting Guide**.
   You see the first screen of the Handwriting Guide.

Letter and punctuation strokes recognized in the Letter input area (abc).

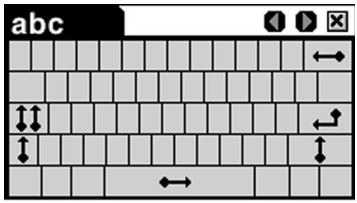
3. Tap the arrows at the top right corner to scroll through each screen of the Handwriting Guide.



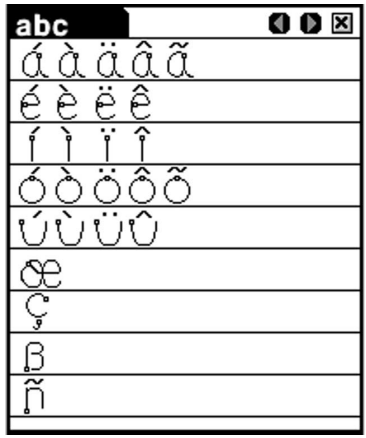
Number and punctuation strokes recognized in the Number input area (123).



Punctuation strokes recognized in the Punctuation input area (:-)).



Function strokes recognized in the Letter, Number, or Punctuation input areas.



Accented character strokes recognized in the Letter input area (abc).

4. Tap to exit the Handwriting Guide and return to the Launcher.

Entering Data With Natural Handwriting

Entering data with natural handwriting takes some practice. Follow these steps to enter a sentence in the *Memo Book*.

1. Remove your stylus from the back of your eBookMan.
2. From the Launcher, tap an icon for a program that allows data entry. For example, tap .
3. Locate a field where you can enter data. For example, tap **New** to go to the Edit screen.

   A blinking cursor appears in all fields where you can enter data. If the blinking cursor does not appear, the field is not active. The field must be active before you can enter data.
4. Place the pointed end of the stylus at the bottom, center of the Letter input area and draw a line straight up to shift the first letter to a capital.

   A single dot appears in the cursor to indicate shift.

Important!

Before you can write an accented character, you must select the appropriate Pen Language in *My eBookMan®*. For more information, see "Changing eBookMan Settings" on page 70.

Note:

When you write a character that eBookMan does not recognize, you hear a beep.

5. In the center of the Letter input area, write the letter “a”.
   - Start the stroke where indicated by the point and draw it as it appears in the Handwriting Guide. For example, to draw an “a” start here

     and write the character left to right.
   - Lift the stylus, and the character appears in the data entry field.

   Always write in lower case, as displayed in the Handwriting Guide. If you want upper case letters to display, write the stroke for shift or caps lock before writing the letters you want to capitalize. For more information about functions, see “Writing Functions” on page 89.

   Natural handwriting also recognizes simple strokes for back-space, carriage return and space, as well as shift and cap lock.
6. Write the stroke for a space.

   Place the pointed end of the stylus in the center, left side of the Letter input area and draw a line straight to the right.

   A space appears in the data entry field.
7. Write the letters for the word you want. For example, write “walk.”

   When you complete the strokes, the characters you entered appear in the data entry field. The Handwriting area does not change. Always write each character in the center of the appropriate Handwriting area.

   If the character is composed of more than one stroke, you see interim results on the screen. For example, when you write “k,” an “l” may show on the screen before the “k” appears.
8. Write the stroke for a space.
9. Write the next words you want. For example, write “in the park”.
10. Write the stroke for a period.

Practicing Natural Handwriting

For more handwriting practice, use *Stalagmite*.

1. From the Launcher, tap .
2. Tap **Help** for more information on how to play.

Writing Punctuation

Follow these guidelines when entering punctuation:

Period Write in the lower part of the appropriate input area.

Comma Write in the lower part of the appropriate input area.

Apostrophe Write in the upper part of the appropriate input area.

Writing Functions

Simple strokes make it easy to write functions, such as backspace, space, tab, shift and caps lock. The following table gives details about the functions.

Stroke	Function
	Deletes the previous character (like the backspace key).
	Inserts a space (like the spacebar).
	Inserts a line break (like the enter key).
	Enables you to write the next letter in upper case (like the shift key).
	Switches to upper case (like the caps lock key). When you want to return to lower case, draw the shift key gesture (as above).

Note:

To ensure that you finished writing, eBookMan pauses approximately two seconds before displaying the character written in the Punctuation input area.

Note:

Functions work in all input areas.

Note:

When you draw the shift or caps lock stroke in a program, switch to another program and then return to the first program, the function is remembered and restored.

Deleting Characters

Delete characters in the data entry field by writing the back function. To delete one character, place the cursor to the right of the character you want to delete and write the back function in the Letter input area. To delete consecutive characters,do the following:

1. Drag the stylus over the characters to highlight them.
2. Write the back function in the Letter input area.

Writing Accented Characters

Natural handwriting supports accented character recognition for Dutch, French, German, Italian, Portuguese and Spanish. To enable accented characters, you must first select the Pen Language you want in *My eBookMan*®.

1. From the Launcher, tap to open *My eBookMan*®.
2. Tap ▼ next to **Pen Language**.
3. Tap the language you want.

   Tap **Western European** to access all accented characters.

   Note: The following special characters can only be written in the Punctuation input area:

   French << >>

   Spanish ¡ ¿
4. Tap **Done** to return to the Launcher.
   Accented characters written in the Letter input area now appear in the data entry field.

The following table lists the accented characters available for each language.

Language	Characters
Dutch	à á ä â è é ë ê ì í ï î ò ó ô ö ù ú ü û ñ ç
French	à â ç ë è é ê ï î ô œ ü ù û « »
German	ä ö ü ß
Italian	à è é ì ò ù
Portuguese	ã á â ç è é ê í ò ó ô õ ü ú
Spanish	á é í ñ ó ú ü ¡ ¿

Hints For Successful Handwriting

- Keep eBookMan vertically oriented to avoid writing slanted characters.
- Write characters as they appear in the Handwriting Guide.
- Always write in lower case.
- Write the characters large and in the appropriate input area.
- For an initial capital letter, write the shift function. A single dot appears in the cursor to indicate a shift. Write the letter you want.
- For a series of capital letters, write the caps lock function. Double dots appear in the cursor to indicate caps lock. Write the letters you want. Repeat the shift function to return to lower case.

Onscreen Keyboard

The onscreen keyboard offers an alternative way to enter data in your eBookMan. It supports all letter, number, punctuation and accented characters that natural handwriting supports. The keyboard is available in most programs in every screen where you can enter data.

Using the Onscreen Keyboard

To use the onscreen keyboard, follow these steps.

1. From any data entry screen, draw a line straight up and out of the Handwriting area.

   The default keyboard appears. It contains the characters available on a standard English typewriter.

Default keyboard

Note:
To access the keyboard in some data entry screens, you can tap and then either tap **Edit|Keyboard** or write the Menu shortcut **k**.

If the character you want to enter does not appear on the default keyboard, use the Cap, Shift, Accent, or Shift/Accent option to find it.

- Tap **cap** to access the Caps lock keyboard.

  The Caps lock keyboard contains capital letters, punctuation, and special characters. Tap **cap** again to return to the Default keyboard.

- Tap **shft** to access the Shifted keyboard.

  The Shifted keyboard contains capital letters, punctuation, and special characters. Tap **shft** again to return to the Default keyboard.

- Tap **acnt** to access the Accent keyboard.

Lowercase accents keyboard

The Accent keyboard contains lowercase accented letters, punctuation, and special characters. Tap **acnt** again to return to the Default keyboard.

- Tap **shft** + **acnt** to access the Shifted Accent keyboard.

Shifted accent keyboard

The Shifted Accent keyboard contains uppercase accented letters, punctuation, and special characters. Tap **shft** + **acnt** again to return to the Default keyboard.

2. Tap the characters you want.

   The data you enter appears in the line above the keys.

   To delete a single character to the left of the cursor, tap **back.**

   To delete a single character in the middle of a word, tap in the line to the right of the character you want to delete, and then tap **back.**

   To delete more than one character, drag your stylus across the characters you want to delete to highlight them. When you tap in your new data, the old characters are overwritten.

   Tap ¶ to enter a line break.

3. Tap **enter** to save your text and exit the keyboard.

   Tap **esc** to exit the keyboard without saving.

CONTENT APPLICATIONS

7. Franklin Reader

eBookMan includes *Franklin Reader*, a program that lets you read electronic books (eBooks). It also lets you search for words or phrases, mark text, and add notes to eBooks.

This chapter describes how to:

- open and close eBooks
- set preferences
- move through an eBook
- find specific information within an eBook
- use bookmarks
- get help
- exit *Franklin Reader*

Before using this program, you must download and install eBooks formatted for the *Franklin Reader*. General reference material (such as the *Merriam-Webster® Dictionary*), medical reference books (such as *The Medical Letter® Handbook of Adverse Drug Interactions*), Bibles (such as the *Holy Bible, King James Version*), and novels (such as *David Copperfield* by Charles Dickens) in *Franklin Reader* format are available at **www.franklin.com/estore**.

Note: When you register your eBookMan, you can select free eBooks and samples. To access these files from the *eBookMan® Desktop Manager*, click **Web|My eBookMan Library**. For more information, see "Registering your eBookMan Device" on page 27.

Opening and Closing eBooks

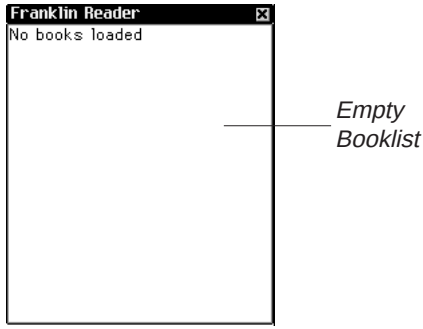
Open eBooks from *Franklin Reader* or from the Launcher.

To open an eBook from *Franklin Reader*, follow these steps.

1. Tap to open *Franklin Reader*.

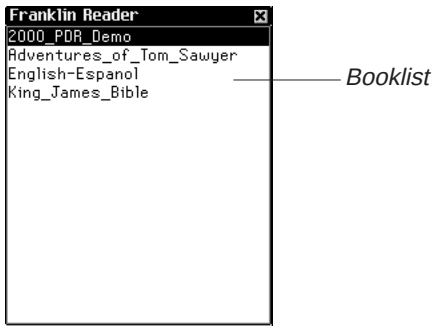
   The screen that appears varies based on available content and whether or not eBooks were opened previously.

- If no eBooks are available, the message “No books loaded” appears.



  You must download and install Franklin eBooks in your eBookMan to use *Franklin Reader*. Tap ☒ to exit.

- If eBooks are available and no eBooks have been opened, you see the Booklist. The Booklist is an alphabetical list of Franklin eBooks that are installed in your eBookMan.



  Note: If an eBook had been opened previously, *Franklin Reader* displays the last viewed screen of the eBook.

  To exit the Booklist, tap ☒.

2. Tap the eBook you want to open.

   The default Home screen for the eBook you selected appears.

   The Home screen is the initial screen for an eBook. In most eBooks, the Home screen is designated as Outline, Index, or Search.

See also

For more information about the screens, see “Understanding Franklin Reader Features.”

See also

For information on how to change the Home screen for an eBook, see "Setting Preferences" on page 103.

To open an eBook from the Launcher, tap the Content icon for the eBook. The default Home screen or the last viewed screen appears.

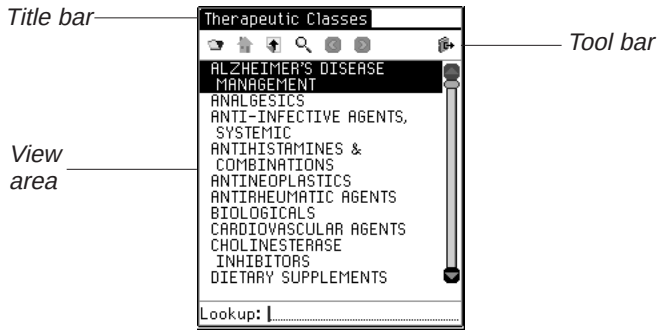
Note: Not all eBooks have Content icons associated with them.

3. Tap to close *Franklin Reader*.

   The next time you open *Franklin Reader*, the book you last viewed appears.

Understanding Franklin Reader Features

Most *Franklin Reader* screens consist of a title bar, tool bar and a view that represents eBook content.



Title Bar

The title bar displays the name of the eBook, the title of your current location within an eBook or the Outline Location within an eBook.

Names of eBooks can be abbreviated in the Booklist and in the title bar. Names of section titles are often abbreviated as you move through the Outline or in text. To see the full name of an eBook or the full title of the current location within and eBook, follow these steps.

1. Tap the name in the title bar.

The full name is displayed in a dialog box.

2. Tap **OK** to exit.

When viewing text or searching for a word, you can find the Outline Location within an eBook by tapping the title bar. For example, you may read text in a Bible that displays the verse and number but not the book. To display the Outline Location, tap the title bar.

Tool Bar

The tool bar displays icons that enable you to move around in an eBook and access other locations in *Franklin Reader*. The icons that appear on the tool bar vary by location within the program and by available features within an eBook. The following icons are available.

(Booklist) Returns to the Booklist from any screen.

(Home) Returns to the Home screen for the selected eBook.

(Outline) Goes to the top level of the Outline.

(Search) Goes to the Search screen. After a search, goes to the Search Results screen. From the Search Results screen, returns to the Search screen with the previous query word or words displayed. At the Search screen, clears the selected item or items or query word or words.

(Forward) Moves forward to a previously visited location.

(Back) Moves back to a previously visited location.

(Next) Goes to the next match when viewing text after a search.

(Previous) Goes to the previous match when viewing text after a search.

(List) After a search, goes to the Selection List.

(Exit) Closes *Franklin Reader* and returns to the Launcher.

See also

For an example of the Outline Location, see instructions for using the search screen on page 109.

Note:

Icons for functions that are not available appear grayed-out on the tool bar.

See also

For more information about the Search screen, see “Searching an eBook” on page 104.

Note:

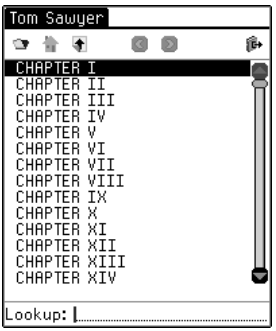
A section is an item that is listed on the top level of the Outline.

The Views

Franklin Reader uses five views to represent the content of an eBook: List, Text, Sub-text, Search, and Bookmark.

List View

The List view displays chapters, sections or headwords of an eBook. The content of a list varies. For example, a list in a novel may contain the titles of the chapters. A list in a dictionary may contain headwords, and a list in a medical reference may contain sections of drug types. The most common lists include the Outline and Index, which are similar to the Table of Contents and Index in a printed book. Other lists include, but are not limited to, the Booklist and Bookmark List.



List example: Outline of Tom Sawyer

List example: Outline of Physician's Desk Reference® (PDR) 2000 Demo

Many lists are short and easy to navigate. When a list does not fit on one screen, a scroll bar appears.

The diagonal arrow to the left of a list item indicates another list below, similar to a sub-menu. Tap the list item to go to the sub-list. Tap the arrow to bypass all sub-lists and go directly to the corresponding text.

See also

For more information, see "Searching within an eBook" on page 108.

Search View

Enables the user to enter and search for a word or phrase within an eBook. Also displays the results of a search. To access the Search screen, tap .

Text View

The Text view displays the main text of an eBook. Read, scroll, highlight text, and add bookmarks from text. To change the way text is displayed in *Franklin Reader*, see “Setting Preferences.”

Sub-text View

The Sub-text view displays additional text such as context-sensitive help, bibliographic entries, footnotes, and tables. Most sub-text is accessed by tapping a special marker or by using a menu item.

Bookmark View

The Bookmark view provides a way to enter, view, edit and remove bookmarks.

Note:

The available menus and menu options vary from eBook to eBook and by location in an eBook.

Using the Menus

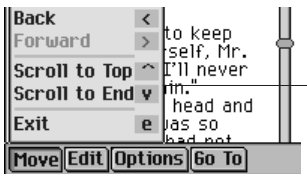
Franklin Reader includes four menus: Move, Edit, Options and Go To. To access a menu, follow these steps.

1. Tap on the Control Pad to see the available menus.

   Some menu items have a character in the right column. These are Menu shortcuts.
2. Tap the name of the menu you want.
3. Tap the menu item you want or write the Menu shortcut in the Handwriting area.

Move Menu

Use the Move menu to move between different locations in an eBook.



Move menu

Back (<) Moves back to the previously visited location.

Forward (>) Moves forward to the previously visited location.

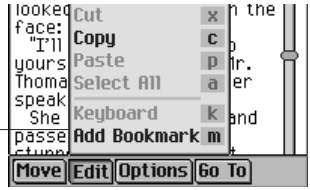
Important!

Before using the Cut, Copy and Paste functions, you must select text. To select text, drag the stylus over the text you want.

Scroll to Top (^)	Moves to the top of the current list or section.
Scroll to End (v)	Moves to the bottom of the current list or section.
Exit (e)	Closes *Franklin Reader*.

Edit Menu

Use the Edit menu to cut, copy and paste text, access the onscreen keyboard, and add bookmarks.

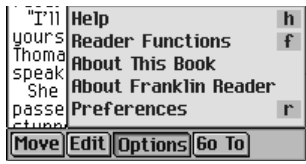


Edit menu

Cut (x)	Removes selected text. The text is stored on the clipboard to copy to another location.
Copy (c)	Copies selected text to the clipboard.
Paste (p)	Pastes copied or cut text from the clipboard.
Select All (a)	Highlights all available text at current location to select it.
Keyboard (k)	Displays the onscreen keyboard.
Add Bookmark (m)	Enables you to add a bookmark at the current location in text.

Options Menu

Use the Options menu to set your user preferences, learn more about the program and the eBook you are reading, view Reader Functions, and get help for the program.



Options menu

Help (h)	Shows context-sensitive help.
Reader Functions (f)	Displays a guide to the menus.

About This Book Displays copyright information for the current eBook.

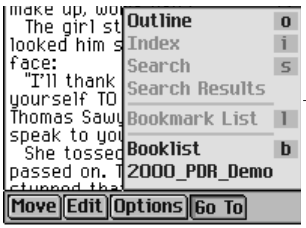
About Franklin Displays the version number and copyright information for *Franklin Reader*.

Preferences (r) Enables you to set preferences in *Franklin Reader* and the current eBook.

Go To Menu

Use the Go To menu to access the top level of the Outline or Index, go to the Search screen, and view search results, the Bookmark List and the Booklist.

The Bookmark List is the list of bookmarks that you have inserted in the eBook you are currently viewing.



Go To menu

Outline (o) Goes to the top level of the Outline.

Index (i) Goes to the top level of the Index, when available.

Search (s) Goes to the Search screen, when available.

Search Results Goes to the Search Results screen, when available.

Bookmark List (l) Displays the list of Bookmarks for the current eBook.

Booklist (b) Goes to the *Franklin Reader* Booklist.

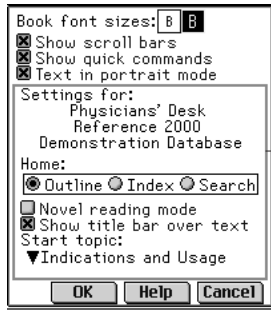
[eBook name] Displays the name of most recent eBooks that were opened and are still available.

Setting Preferences

You can set your preferences for *Franklin Reader* and the eBook you are currently viewing. The options on the Preferences screen may vary by eBook.

To set preferences, do the following.

1. From any screen within an eBook, tap and then either tap **Options|Preferences** or write Menu shortcut **r**.



Preferences screen

2. Change the settings you want.

   You can tap **Help** to get information about the settings.

3. Tap **OK** to save your changes.

   Tap **Cancel** to exit without changing the defaults.

Franklin Reader Settings

You can set features that change the appearance of all eBooks in the *Franklin Reader*, such as font size and display.

Book font sizes By default, the large font (**B**) is highlighted. Tap the small **B** to change to a smaller font. The smaller font lets you view more text on the screen.

Old Testament
Chapter 1
Thou Fairest Among Women
1:1 The song of songs, which is Solomon's.
1:2 Let him kiss me with the kisses of his mouth: for thy love is better than wine.
1:3 Because of the savour of thy good ointments thy name is as ointment poured forth, therefore do the virgins love thee.
1:4 Draw me, we will run after thee: the king hath brought me into his chambers: we will be glad and rejoice in thee, we will remember thy love more than wine: the upright love thee.
1:5 I am black, but comely, O ye daughters of Jerusalem, as the tents of Kedar, as the curtains of Solomon.
1:6 Look not upon me, because I am black, because the sun hath looked

Small font size

Old Testament
than wine: the upright love thee.
1:5 I am black, but comely, O ye daughters of Jerusalem, as the tents of Kedar, as the curtains of Solomon.
1:6 Look not upon me, because I am black, because the sun hath looked upon me: my mother's children were angry with me; they made me the keeper of the vineyards; but mine own vineyard have I not kept.
1:7 Tell me, O thou whom my soul loveth, where thou

Large font size with no scroll bars

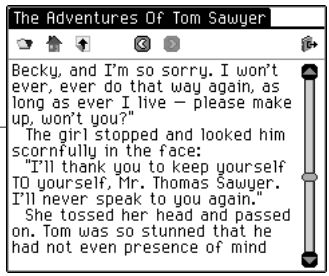
Show scroll bars When checked, this option shows scroll bars. Tap the check box next to the scroll bar option to deselect it.

Show quick commands Tap the check box next to the Quick Commands option to deselect it.

Note: Most books do not have Quick Commands.

Text in portrait mode This option lets you select the viewing orientation: portrait or landscape. By default, this option is checked.

Text in Landscape mode


The Adventures Of Tom Sawyer
Becky, and I'm so sorry. I won't ever, ever do that way again, as long as ever I live — please make up, won't you?"
The girl stopped and looked him scornfully in the face:
"I'll thank you to keep yourself TO yourself, Mr. Thomas Sawyer. I'll never speak to you again."
She tossed her head and passed on. Tom was so stunned that he had not even presence of mind

Note: Landscape orientation applies only to the text views in an eBook. All other screens remain in portrait mode.

eBook Settings

Depending on the eBook, you can select the default Home screen, display the title bar over text, and select a start topic.

Home Tap the button next to Outline, Index or Search to select it as the Home screen of the current eBook.

Novel reading mode Tap the check box next to this option to format an eBook with margins and justification. The text appears more like a printed eBook. By default, this option is not checked.

Show title bar over text The default is to show the title bar over text. Tap the check box to deselect it.

See also

For information on how to move through an eBook using Quick Commands, see "Quick Commands".

Start topic	Tap the down arrow to see the list of topics that you can set as the starting point for viewing text. This option is not available in every eBook.

Moving Around

You can read an eBook just as you would a printed book or use an eBook as a reference. Rather than flipping pages, moving around in an eBook involves tapping icons and using the menus associated with *Franklin Reader*. It also involves tapping through lists, scrolling through text, and tapping Special Markers or hyperlinks associated with the content of the eBook.

To move through an eBook, follow these steps.

1. Move to the list you want. For example, move to the Outline.

   Go to the Outline in one of the following ways:

   - Tap .
   - Tap and then either tap **Go To|Outline** or write Menu shortcut **o** to go to the top level of the Outline.
   - If the Home screen is the Outline, tap .

2. Tap the list item (chapter or section) you want.

   If the list is longer than one screen, use the scroll bar, scroll area on the Control Pad, or Control Wheel to view the rest of the list.

   Text may appear directly under the list item. If text does not appear, continue to tap through the list until you get to the text you want.

3. In text, move by line or screen.

   Use the scroll bar on the screen, the scroll area in the Control Pad, or the Control Wheel to move by line or by screen.

4. Tap and to return to the text that you already viewed.

   If the text you see is the result of a search, tap or to move to the next or previous match.

Special Markers

When reading and moving through text, you may see Special Markers - images of blocked text. Special markers indicate that more information is available. The following are some examples of Special Markers:

[A]-[Z] , [M]	Footnote
FIG	Graphic or figure
BIB	Bibliographic entry
NA	Unavailable section of text
NF	Unavailable graphic illustration
TABLE	Table reference
XREF	Cross reference
	Bookmark
	Pronounces the headword, highlighted word, or entry.

To view the information associated with a special marker, follow these steps.

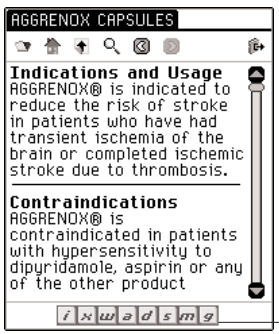
1. Tap the marker to view its information in sub-text.

   If the information takes up more than on screen, use the scroll bar to view more text.

2. When done, tap or **OK** to return to the text you were reading.

Quick Commands

When reading and moving through text, you may see Quick Commands - a row of buttons at the bottom of text. Quick Commands act as hyperlinks that jump to a related section of the text. They most commonly appear in medical references.


AGGRENOX CAPSULES
Indications and Usage
AGGRENOX® is indicated to reduce the risk of stroke in patients who have had transient ischemia of the brain or completed ischemic stroke due to thrombosis.
Contraindications
AGGRENOX® is contraindicated in patients with hypersensitivity to dipyridamole, aspirin or any of the other product
i x w a d s m g
Quick Commands

To use a Quick Command, tap or write the letter to go directly to that section of text. When using Quick Commands, please note the following:

- Quick Commands only work in Text view.
- When Quick Commands are not displayed, you can write these letters to go to the indicated section.

Searching within an eBook

Franklin Reader enables you to search for words or phrases within an eBook. The search method varies by location in the program and in the eBook. The basic search methods include Lookup, Quick Search and the Search screen.

Lookup

The Lookup feature provides a quick way to find items in a list. It is used best when you know the list item (for example, headword, chapter or section) you want. To use the Lookup feature, follow these steps.

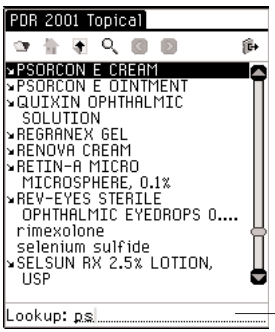
1. Go to a list in an eBook.

   For example, tap to go to the Outline.

2. Write the characters of the list item one at a time in the Handwriting area or tap them on the onscreen keyboard.

   The characters you enter appear in the Lookup field at the bottom of the screen.

   The highlight automatically moves to the first list item starting with those characters.



Lookup for the letters "ps"

Note:

Capitalization and punctuation are not necessary for Lookup.

If you enter a series of letters, the program searches for them in sequence. When it encounters a letter for which there is no match, it highlights the first list item with the last matched letters.

When you delete characters, the Lookup backs up to the previous match.

2. Tap the item you want to select it.

   Note: The Lookup feature is available in List view only.

Quick Search

You can search for a word in more than one eBook by using Quick Search.

1. In text, highlight the word or words you want by dragging the stylus over them.
2. Tap the highlighted word or words.

   The Select Book to Search screen appears.

Select Book to Search screen

3. Tap the eBook where you want to find the word or words.

   The eBook opens and the word or words are searched. The search results are the same as if you had performed a word search in that eBook.

The Search Screen

The Search screen lets you find words or phrases in text.

Note: The Search screen is not available in all eBooks. In some eBooks, the Search screen uses a Selection List and enables you to find words in the list.

See also

For more information about searching the Selection List, see "Searching from a List" on page 113.

Note:

In some eBooks, you can restrict searches to specific parts of the eBook by writing section, book or language abbreviations. These abbreviations and the eBooks they apply to are listed in "Search Abbreviations" on page 121.

The Search screen also can be used to correct spelling. To use the Search screen to find words or phrases in text, follow these steps.

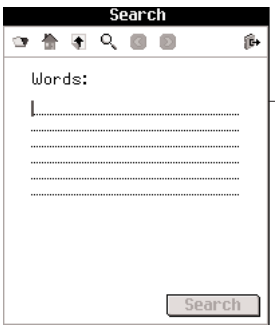
1. Go to the Search screen.

   Access the Search screen from any location within *Franklin Reader* in one of the following ways:

   - Tap .
   - Tap and then either tap **Go To|Search** or write Menu shortcut **s**.

   For example, tap in *Sherlock Holmes*.

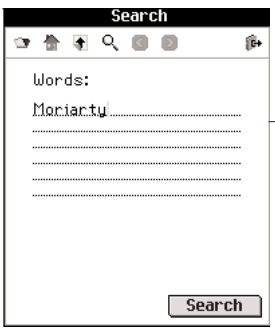
   The Search screens appears.



Search screen for words

2. Enter up to six words by using the Handwriting area or the onscreen keyboard.

   For example, enter “Moriarty.”

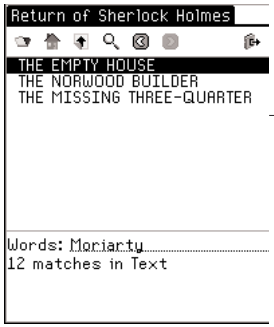


Searching for “Moriarty” in Sherlock Holmes

   You also can paste text that was previously copied to the clipboard.

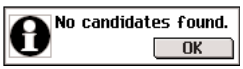
3. Tap **Search** to initiate the search.

   The search results appear.



Search results for "Moriarty" in Sherlock Holmes

   If you enter words that cannot be found, you see a dialog box indicating "No candidates found."

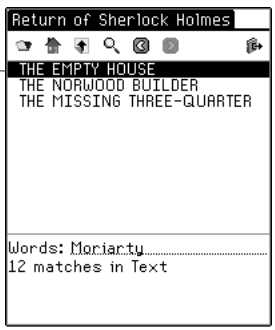


   Enter a new search request and try again.

4. Tap the list item in which you want to find the word or phrase. For example, tap "THE EMPTY HOUSE."

   Text where the match was found appears, and a dotted box appears around the match.

Search results in text

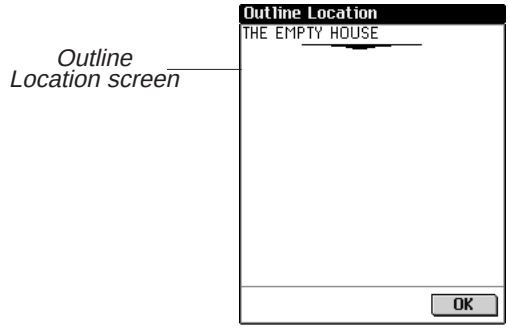


5. Tap or to move to the next or previous match.

   Tap the title bar to see the Outline Location of the current match within the eBook.

See also:

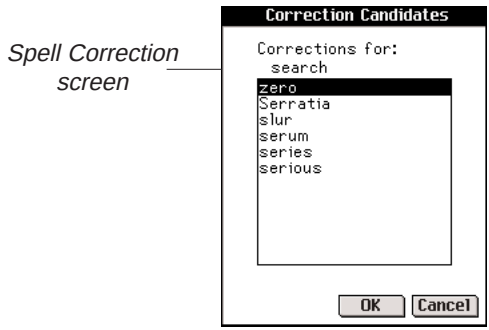
For details about the categories of results, see "Search Results" on page 114.



6. Tap **OK** to exit the Outline Location.

Spell Correction

If any word you enter in the Search screen is misspelled, a list of corrections appears.



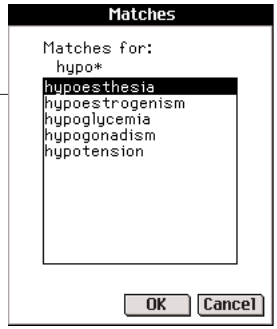
If the list of corrected spellings includes the word you intended, tap it and then tap **OK** to continue the search using the correction.

To go back to the Search screen and enter a different word, tap **Cancel**.

Word Match

If you are not sure how to spell a word, enter ? to stand for a single letter or * to stand for zero, one or more letters. For example, if you are not sure whether the word is spelled "receipt" or "reciept", write *rec??pt* and tap **Search**. All words matching this pattern are displayed.

To see all the words that begin with "hypo", write *hypo** and tap **Search**.



*Match results for hypo**

A list of possible matches is displayed. Tap the word you want and then tap **OK** to search using that word. To go back to the Search screen and change the request, tap **Cancel**.

Searching from a List

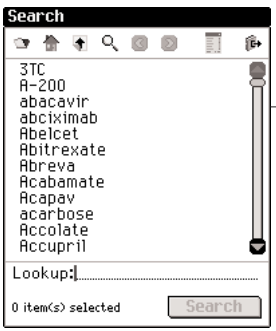
In some eBooks, the Search screen shows a list of items from which you can search. Use this feature to find information about two or more items.

To perform a search from this screen, follow these steps.

1. Go to the Search screen.

   Access the Search screen from any location within *Franklin Reader* in one of the following ways:

   - Tap .
   - Tap and then either tap **Go To|Search** or write Menu shortcut **s**.

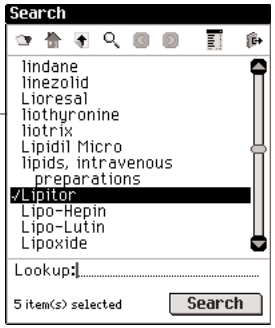


Search screen with List

2. Tap an item to select it.

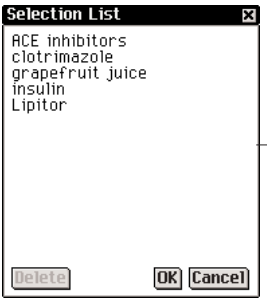
   A check mark appears to the left of the item. To deselect an item, tap it again.

You can select up to 30 items from the provided list.



Search screen with selected items

3. Tap to see the Selection List, a complete list of selected items.



Selection List

To delete an item, tap it and then tap **Delete**.

Use the scroll bar, when available, to view all selected items.

4. Tap **OK** to return to the Search screen.
5. Tap **Search** to initiate the search.

Search Results

Because search results are based on the content and structure of an eBook, they vary widely. Search results are assigned categories to help you easily determine the part of an eBook in which your words were matched - a chapter title, definition, text or index.

Results may be found in more than one category. If the **More** button appears on the Search Results screen, it indicates that more search matches are available in a different category. Tap **More** to see them.

Note:

Not all of the categories described are available in every eBook. Every search request will not return matches in every category available to that eBook. In some instances, you may need to tap **More** to see a particular category.

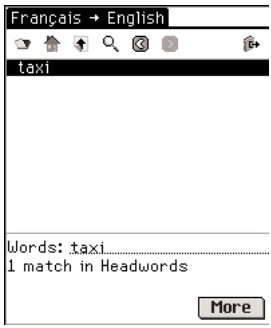
Search results can occur in the following categories:

A. Entries using other forms

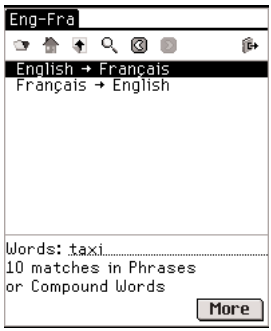
These matches occur when other forms of the word or words you entered match a compound word or phrase. Other forms include inflections and root words.

B. Headwords

These matches occur when the word or words you entered exactly match a headword. Inflections and root words may be considered exact matches.



Headwords in translator



Phrases or Compound Words in translator

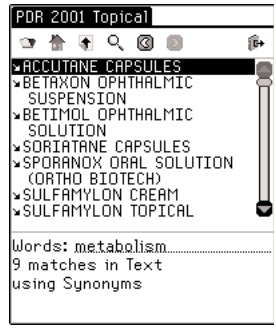
C. Phrases or Compound Words

These matches occur when the word or words you entered match part of a compound word or phrase.

D. Text

These matches occur when the word or words you entered match within a single verse or paragraph of text or match inflections or run-ons within a definition. You must tap through the Outline until you enter text to see the matching words. Your search word or words will be boxed.

Text in PDR® 2001 Demo



Text using Synonyms in PDR® 2001 Topical

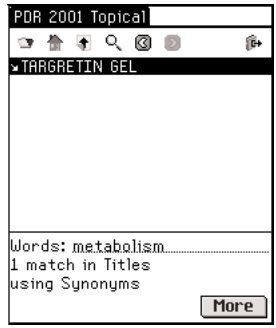
E. Text using Synonyms

Synonyms are words of similar meaning and usage. This category returns matches just like "Text" except that it uses synonyms for the word or words you entered.

F. Titles

These matches occur when the word or words you entered all match part of an Outline title (for example, a monograph name, chapter title, section title, index title, headword or phrase). Inflections and root words are considered matches.

Titles in PDR 2001 Demo



Titles using Synonyms in PDR 2001 Topical

G. Titles using Synonyms

Synonyms are words of similar meaning and usage. This category returns matches just like "Titles" except that it uses synonyms for the word or words you entered.

H. Titles & Text

These matches occur when some of the words you entered match in an Outline and some match in text. You must enter the text to see these matches. This category also returns matches if the words you entered occur in different titles along a single Outline path. You must tap through the Outline until you enter text to see the matching words.

I. Titles & Text using Synonyms

Synonyms are words of similar meaning and usage. This category returns matches just like "Text & Titles" except that it uses synonyms for the word or words you entered.

J. Words, Phrases, or Compound Words

These matches occur during a restricted search when the word or words you entered match all of a headword and part of a compound word or phrase.

K. Pairs of Words

These matches occur when a pair of items you selected at the Search screen match part of an Outline title. In some medical books, if you search for brand names, the generic name or drug group may be substituted.

L. Single Words

These matches occur when a single item you selected at the Search screen matches part of an Outline title. In some medical books, if you search for brand names, the generic name or drug group may be substituted.

Matches may be returned in the following categories depending on the type of eBook you are reading.

- Dictionary - B, D, F
- Holy Bible - D, E, F, G, H, I
- Medical Reference - D, E, F, G, H, I, K, L
- Translator - A, B, C, J

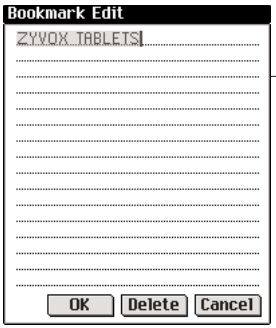
Using Bookmarks

You can enter a bookmark in any location in text. In the Bookmark Edit screen, you can either paste text that was previously cut or copied, or you can enter a note. You can enter up to 50 bookmarks in each eBook.

Adding Bookmarks

To add a bookmark, follow these steps.

1. From any text view, bring up the Bookmark Edit screen by tapping and then either tapping **Edit|Add Bookmark** or writing Menu shortcut **m**.



Bookmark Edit screen

   The title of the current section of text appears highlighted in a new bookmark.

2. Use the Handwriting area or the onscreen keyboard to enter text.

   You can write over the existing title or add text following the title by first tapping after the title to remove the highlight and then writing your text.

   You also can paste any text from the clipboard into the bookmark.

   You can enter up to 100 characters.

3. Tap **OK** to add the bookmark.

   You can exit without adding a bookmark by tapping **Cancel**. You must confirm the cancellation. To confirm, tap **Yes**. To exit without cancelling, tap **No**.

   When you enter a bookmark, appears in text.

Note:

During synchronization, bookmarks are saved to your PC.

Note:

appears at the location in text where you placed a bookmark. It is considered a special marker.

Viewing an Entered Bookmark

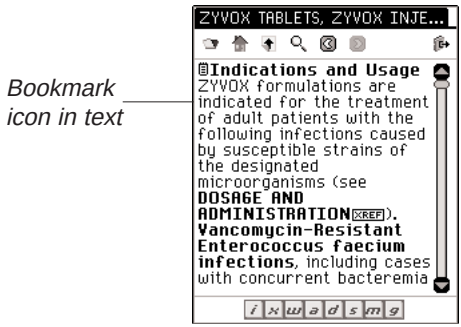
You can view the text of an existing bookmark or a list of all bookmarks. To view or edit a bookmark, follow these steps.

Note: If you are already at the location in text where you entered the bookmark, begin at Step 3.

1. Tap and then either tap **Go To|Bookmark List** or write Menu shortcut **l** to see a list of all bookmarks.

   The list is organized from newest to oldest, with the most recent addition at the top.

2. Tap the title of a bookmark to go to its location in text.


Bookmark icon in text
ZYVOX TABLETS, ZYVOX INJE...
Indications and Usage
ZYVOX formulations are indicated for the treatment of adult patients with the following infections caused by susceptible strains of the designated microorganisms (see DOSAGE AND ADMINISTRATION XREF).
Vancomycin-Resistant Enterococcus faecium infections, including cases with concurrent bacteremia

   You see the Bookmark Edit screen.

3. From text view, tap .
4. Enter or revise the text you want.
5. Tap **OK** to save your changes.

   Tap **Cancel** to exit without saving the changes.

   You can also remove an entered bookmark by tapping **Delete**. You must confirm the delete. To confirm, tap **Yes**. To exit without deleting, tap **No**.

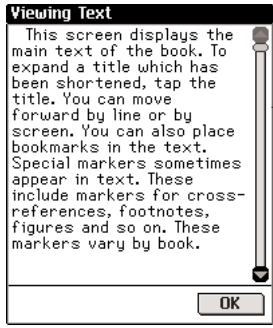
Note:

When the bookmark fills more than one screen, a scroll bar appears. Tap on the up and down arrows or the scroll bar to move and view the entire text.

Using Help

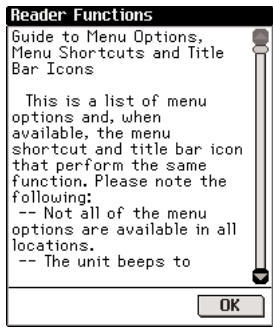
Your *Franklin Reader* comes with context-sensitive help and a guide to Reader Functions. You can view Reader Functions from any location. Tap and then either tap **Options|Reader Functions** or write Menu shortcut **f** to read the guide.

You can read the help in any location. Tap and then either tap **Options|Help** or write Menu shortcut **h** to read the help.


Viewing Text
This screen displays the main text of the book. To expand a title which has been shortened, tap the title. You can move forward by line or by screen. You can also place bookmarks in the text. Special markers sometimes appear in text. These include markers for cross-references, footnotes, figures and so on. These markers vary by book.
OK

Helptext view

To move up and down by screen in the Reader Functions and help screens, use the up and down arrows or the scroll bar. Tap **OK** to return to your previous location.


Reader Functions
Guide to Menu Options, Menu Shortcuts and Title Bar Icons
This is a list of menu options and, when available, the menu shortcut and title bar icon that perform the same function. Please note the following:
-- Not all of the menu options are available in all locations.
-- The unit beeps to
OK

Reader Functions view

Tap **OK** to exit the help screen and return to your previous location.

Search Abbreviations

The following abbreviations are available in Bible references and translators.

Bible ebook Abbreviations

Add these testament or book abbreviations at the beginning of your search request to narrow your search parameters to only that testament or book.

The Old Testament (ot):

Genesis .....**Gen**
Exodus .....**Ex**
Leviticus .....**Lev**
Numbers.....**Num**
Deuteronomy.....**Deut**
Joshua .....**Josh**
Judges .....**Judg**
Ruth.....**Ruth**
1 Samuel **1Sam**
2 Samuel **2Sam**
1 Kings.....**1Ki**
2 Kings.....**2Ki**
1 Chronicles **1Chr**
2 Chronicles **2Chr**
Ezra .....**Ezra**
Nehemiah .....**Neh**
Esther .....**Est**
Job .....**Job**
Psalms .....**Ps**
Proverbs .....**Prov**
Ecclesiastes .....**Ecc**
Song of Solomon .....**Sol**
Isaiah.....**Isa**
Jeremiah .....**Jer**
Lamentations .....**Lam**
Ezekiel.....**Ezek**
Daniel .....**Dan**
Hosea .....**Hos**
Joel.....**Joel**
Amos .....**Amos**
Obadiah.....**Obad**
Jonah .....**Jon**
Micah.....**Mic**
Nahum .....**Nah**
Habakkuk.....**Hab**
Zephaniah.....**Zeph**
Haggai .....**Hag**
Zechariah .....**Zech**
Malachi .....**Mal**

The New Testament (nt):

Matthew:.....**Mt**
Mark .....**Mk**
Luke .....**Lk**
John .....**Jn**
Acts.....**Acts**
Romans .....**Rom**
1 Corinthians.....**1Cor**
2 Corinthians.....**2Cor**
Galatians .....**Gal**
Ephesians.....**Eph**
Philippians .....**Php**
Colossians .....**Col**
1 Thessalonians....**1Thes**
2 Thessalonians....**2Thes**
1 Timothy **1Tim**
2 Timothy **2Tim**
Titus .....**Titus**